

File under: A Date: 22 Jan 1985 Name: John Strawn

Name: John Strawn

Project: J Programmer: AWN

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Center for Computer Research
in Music and Acoustics
Department of Music
Stanford, California

This source code in the "SAIL" language was written using the "E" text editor available at the time at the Stanford Artificial Intelligence Laboratory (SAIL). This page is the table of contents, see the "Page" column.

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COMMENT * VALID 00011 PAGES

C REC PAGE DESCRIPTION

C00001 00001

C00002 00002 IFCR NOT DECLARATION(garply) THENC

C00005 00003 !! which parts of emerge shall we load?

C00017 00004 !! then load those features

C00023 00005 !! declarations, version number

C00028 00006 !! mrgExtensions

C00030 00007 !! assemble main menu, no matter what the version

C00035 00008 !! the buck starts here: initialization

C00039 00009 !! main loop

C00045 00010 !! breadBoard version of EMERGE

C00048 00011 END "emerge"

C00049 ENDMK

C*;

```
IFCR NOT DECLARATION(garply) THENC
BEGIN "emerge"
COMMENT this IFCR...ENDC block, embedded in a separate file, allows
for conditional compilation with SAIL;
```

```
REQUIRE "dsk:sail.awn[l,awn]" SOURCE!FILE;
DEFINE NO_ITEMVARS_PLEASE = TRUE;
DEFINE Dont_Require_AWNLIB_Dammit = TRUE;
DEFINE Dont_Require_FILEIO_Dammit = TRUE;
DEFINE Dont_Require_Grnlb_Dammit = TRUE;
DEFINE Dont_Require_Menu_Dammit = TRUE;
DEFINE Dont_Require_Merge_Dammit = TRUE;
REQUIRE "dsk:awnlib.hdr[sub,sys]" SOURCE!FILE;
REQUIRE "dsk:merge.hdr[lb,awn]" SOURCE!FILE;
REQUIRE "dsk:emerge.hdr[lb,awn]" SOURCE!FILE;
REQUIRE "dsk:menu.hdr[SUB,SYS]" SOURCE!FILE;
REQUIRE myDev&"hmerge.REL[lb,awn]" LOAD_MODULE;
REQUIRE myDev&"hMENU.REL[lb,awn]" LOAD_MODULE;
REQUIRE myDev&"hileio.rel[lb,awn]" LIBRARY;
REQUIRE myDev&"hprox.rel[lb,awn]" LIBRARY;
REQUIRE myDev&"hgrnlb.rel[sub,sys]" LIBRARY;
REQUIRE myDev&"hwnlib.rel[lb,awn]" LIBRARY;
REQUIRE crlf&"hgrnlb from pit:" MESSAGE;
```

```
DEFINE GARPLY=TRUE;
ENDC
```

```
EXTERNAL INTEGER dont_move;
COMMENT this is a bug trap from LEDWIN in GRNLIB. If the damn LOADER
ever complains about can't find it, then just delete this
declaration and the assignment dont_move=TRUE made somewhere
in this file. Without this bug trap, it can sometimes happen
that the window will move around in funny ways, especially when
you're editing a line. Added 10/29/83;
```

```
REQUIRE 500 STRING_PDL;
```

!! which parts of emerge shall we load?;

```

DEFINE breadboard = FALSE;      !! normally FALSE;
IFC breadBoard THENC REQUIRE crlf&"***** breadboard on ***** " MESSAGE; ENDC
!! set breadBoard to TRUE to avoid the main menu. Emerge then just steps
through whatever option(s) you're loading, one at a time. breadBoard =
FALSE is the usual setting. breadBoard = TRUE intended for debugging
only. For Breadboard=TRUE, it is intended that emergeVersion (below) be
TRUE;

```

COMMENT this set of compile-time switches serve as master switches
for the various incarnations of EMERGE. Only one of these should be TRUE;

```

DEFINE
  systemEmergeVersion = TRUE,  COMMENT for SYS:EMERGE---normal setting;
  emergeVersion = FALSE,      COMMENT for UDP2:EMERGE.DMP[lib,awn], for debugging;
  mfEDVersion = FALSE,        COMMENT for SYS:MFED;
  mf2EDVersion = FALSE,       COMMENT for editing two funcs at once;
  mfApprVersion = FALSE;      COMMENT for SYS:MFAPPR;

```

COMMENT the following sets of compile-time switches, all of which begin
with "do...", allow you to turn on or off loading the various emerge
options. In particular, these compile-time switches control 1) whether
the offending load module is REQUIRED --- see next page 2) whether the
option is mentioned at all in the main menu --- see the main menu for how
that works. If you want to tweek these by hand, then set emergeVersion
(above) to TRUE, and change whichever do.... to FALSE.;

IFC emergeVersion THENC COMMENT this is the complete list of all that's
available;

REQUIRE crlf&"setting up as emerge " MESSAGE;

```

DEFINE
  doShow      = FALSE,  COMMENT Show 1 channel;
  doThreeD    = TRUE ,  COMMENT 3-d plot;
  doThreeD2   = FALSE,  COMMENT 3-d plot for 2 funcs;
  doSpect     = FALSE,  COMMENT Spectrographic plot;
  doSpIMer    = FALSE,  COMMENT Pavlidis' Split/Merge Approximations;
  doEdSeg     = FALSE,  COMMENT Emerge Function editor;
  doedSeg2    = FALSE,  COMMENT Emerge Function editor for 2 funcs;

  doSlice     = FALSE,  COMMENT slice of life;
  doEfl       = FALSE,  COMMENT Get current input merge file;
  doDir       = FALSE,  COMMENT Print directory of current input merge file;
  doFDef      = FALSE,  COMMENT Edit defaults for current merge file;
  doInFun     = TRUE ,  COMMENT Read in .FUN file;
  doOutFun    = FALSE,  COMMENT Write out .FUN file;
  doMfDif     = FALSE,  COMMENT dif between .MF and .FUN file;
  doNews      = FALSE;  COMMENT News;

```

ENDC

IFC systememergeVersion THENC

REQUIRE crlf&"setting up as system emerge " MESSAGE;

```

DEFINE
  doSlice     = TRUE ,  COMMENT slice of life;
  doEfl       = TRUE ,  COMMENT TRUE = Get current input merge file with menu;
                        COMMENT FALSE = user prompted for one .MF file at startup;
  doDir       = TRUE ,  COMMENT Print directory of current input merge file;
  doFDef      = TRUE ,  COMMENT Edit defaults for current merge file;
  doShow      = TRUE ,  COMMENT Show 1 channel;
  doThreeD    = TRUE ,  COMMENT 3-d plot;
  doThreeD2   = FALSE,  COMMENT 3-d plot for 2 funcs;
  doSpect     = TRUE ,  COMMENT Spectrographic plot;
  doSpIMer    = TRUE ,  COMMENT Pavlidis' Split/Merge Approximations;
  doEdSeg     = TRUE ,  COMMENT Emerge Function editor;
  doedSeg2    = FALSE,  COMMENT Emerge Function editor for 2 funcs;
  doInFun     = TRUE ,  COMMENT Read in .FUN file;
  doOutFun    = TRUE ,  COMMENT Write out .FUN file;
  doMfDif     = FALSE,  COMMENT dif between .MF and .FUN file;
  doNews      = TRUE ;  COMMENT News;

```

ENDC

IFC mfEdVersion THENC

```

  REQUIRE crlf&"setting up as MFED " MESSAGE;

```

DEFINE

```

  doSlice      = FALSE,      COMMENT slice of life;
  doEfl        = FALSE,      COMMENT TRUE = Get current input merge file with menu;
                                COMMENT FALSE = user prompted for one .MF file at startup;
  doDir        = FALSE,      COMMENT Print directory of current input merge file;
  doFDef       = FALSE,      COMMENT Edit defaults for current merge file;
  doShow       = FALSE,      COMMENT Show 1 channel;
  doThreeD     = FALSE,      COMMENT 3-d plot;
  doThreeD2    = FALSE,      COMMENT 3-d plot for 2 funcs;
  doSpect      = FALSE,      COMMENT Spectrographic plot;
  doSpIMer     = FALSE,      COMMENT Pavlidis' Split/Merge Approximations;
  doEdSeg      = TRUE,       COMMENT Emerge Function editor;
  doedSeg2     = FALSE,      COMMENT Emerge Function editor for 2 funcs;
  doInFun      = TRUE,       COMMENT Read in .FUN file;
  doOutFun     = TRUE,       COMMENT Write out .FUN file;
  doMfDif      = FALSE,      COMMENT dif between .MF and .FUN file;
  doNews       = TRUE;       COMMENT News;

```

ENDC

IFC mf2EdVersion THENC

```

  REQUIRE crlf&"setting up as MF2ED " MESSAGE;

```

```

  EXTERNAL PROCEDURE make2EdSeg (RECORD1POINTER (emergeClass) emergeRp1, emergeRp2);

```

DEFINE

```

  doMfDif      = FALSE,      COMMENT dif between .MF and .FUN file;
  doSlice      = FALSE,      COMMENT slice of life;
  doEfl        = FALSE,      COMMENT TRUE = Get current input merge file with menu;
                                COMMENT FALSE = user prompted for one .MF file at startup;
  doDir        = FALSE,      COMMENT Print directory of current input merge file;
  doFDef       = FALSE,      COMMENT Edit defaults for current merge file;
  doShow       = FALSE,      COMMENT Show 1 channel;
  doThreeD     = FALSE,      COMMENT 3-d plot;
  doThreeD2    = FALSE,      COMMENT 3-d plot for 2 funcs;
  doSpect      = FALSE,      COMMENT Spectrographic plot;
  doSpIMer     = FALSE,      COMMENT Pavlidis' Split/Merge Approximations;
  doEdSeg      = FALSE,      COMMENT Emerge Function editor;
  doedSeg2     = TRUE,       COMMENT Emerge Function editor for 2 funcs;
  doInFun      = TRUE,       COMMENT Read in .FUN file;
  doOutFun     = TRUE,       COMMENT Write out .FUN file;
  doNews       = TRUE;       COMMENT News;

```

ENDC

IFC mfApprVersion THENC

```

  REQUIRE crlf&"setting up as MFAPPR " MESSAGE;

```

DEFINE

```

  doSlice      = FALSE,      COMMENT slice of life;
  doEfl        = FALSE,      COMMENT TRUE = Get current input merge file with menu;
                                COMMENT FALSE = user prompted for one .MF file at startup;
  doDir        = FALSE,      COMMENT Print directory of current input merge file;
  doFDef       = FALSE,      COMMENT Edit defaults for current merge file;
  doShow       = FALSE,      COMMENT Show 1 channel;
  doThreeD     = FALSE,      COMMENT 3-d plot;
  doThreeD2    = FALSE,      COMMENT 3-d plot for 2 funcs;
  doSpect      = FALSE,      COMMENT Spectrographic plot;
  doSpIMer     = TRUE,       COMMENT Pavlidis' Split/Merge Approximations;
  doEdSeg      = FALSE,      COMMENT Emerge Function editor;
  doedSeg2     = FALSE,      COMMENT Emerge Function editor for 2 funcs;
  doInFun      = TRUE,       COMMENT Read in .FUN file;
  doOutFun     = TRUE,       COMMENT Write out .FUN file;
  doMfDif      = FALSE,      COMMENT dif between .MF and .FUN file;
  doNews       = FALSE;      COMMENT News;

```

ENDC

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```
doThreed THENC
  REQUIRE myDev&"win.rel[lib,awn]" LOAD!MODULE;
ENDC
COMMENT the code which displays merge and .FUN functions;

IFC doThreed2
  THEN REQUIRE crlf&"spurious mak2threed declaration " MESSAGE;
  EXTERNAL PROCEDURE mak2Threed(RECORD!POINTER(emergeClass) emergeRp1, emergeRp2);
  REQUIRE myDev&"mak23d.rel[lib,awn]" LOAD!MODULE;
ENDC
```

```
!! declarations, version number;
```

```
INTERNAL BOOLEAN inDefault; !! also examined by UMERGE utilities;
```

```
IFC doEFL THENC STRING defaultFileName; ENDC
```

```
!! file name for reading in, writing out merge file names;
```

```
IFC NOT breadBoard THENC
```

```
DEFINE
```

```
  emergeVersionNo = <("13.2")>; COMMENT change this in NEWS.SAI too;
  REQUIRE crlf&"Version "&emergeVersionNo&crlf MESSAGE;
```

```
COMMENT The following are needed by the menu package for making the main menu;
```

```
DEFINE
```

```
  cmdCol = 10*pixelsPerChar, COMMENT left-hand column to start commands in menu;
  menuTopLine = -1, COMMENT place the main menu into
                    default place on screen;
```

```
  help = <("Input: eMerge currently accepts .MF files for input."&crlf&
    crlf&
    "For the other options, you will be given another menu to play with")>;
```

```
IFC mfEdVersion
```

```
THENC DEFINE
```

```
  myTmpString = <("Welcome to MFED, a subset of eMerge (Version "&
    emergeVersionNo&)"&crlf&crlf)>;
```

```
ELSEC IFC mf2EdVersion
```

```
THENC DEFINE
```

```
  myTmpString = <("Welcome to MF2ED, a subset of eMerge (Version "&
    emergeVersionNo&)"&crlf&crlf)>;
```

```
ELSEC IFC mfApprVersion
```

```
THENC DEFINE
```

```
  myTmpString = <("Welcome to MFAppr, a subset of eMerge (Version "&
    emergeVersionNo&)"&crlf&crlf)>;
```

```
ELSEC !! system version, or my version;
```

```
  DEFINE mymyTmpString=
```

```
    <("Welcome to eMerge, the Merge File Editor (Version "&
    emergeVersionNo&)">;
```

```
    IFC systemEmergeVersion
```

```
      !! THENC DEFINE myTmpString = <(mymyTmpString&
```

```
      crlf&"Other parts of eMerge are in MFAPPR, MFED, and MFED2")>;
```

```
    THENC DEFINE myTmpString = <mymyTmpString>;
```

```
    ELSEC DEFINE myTmpString = <mymyTmpString>;
```

```
    ENDC
```

```
  ENDC
```

```
ENDC
```

```
ENDC
```

```
INTEGER lineNo,
```

```
  actChar;
```

```
!! line number in main menu of option to be done;
```

```
!! how did we return from pickOne?;
```

```
RECORD!POINTER(emergeClass) emergeInHead,
```

```
  inEmergeRp;
```

```
!! points to linked list of input merge files;
```

```
!! current input merge file;
```

```
!! emergeClass defined in emerge.hdr;
```

```
IFC doEdseg2 OR doThreed2
```

```
THENC RECORD!POINTER (emergeClass) inEmergeRp2;
```

```
ENDC
```

```
IFC doefl
```

```
THENC
```

```
  DEFINE labelString = <myTmpString&crlf&crlf>;
```

```
ELSEC
```

```
  IFC doThreeD2 OR doEdSeg2
```

```
  THENC
```

```
    DEFINE labelString = <myTmpString&crlf&"Input file: "&
```

```
    mrgMakeFileName(emergeClass:sonRp[inEmergeRp])&crlf&
```

```
    (IF inEmergeRp2 = NULL!RECORD THEN "" ELSE
```

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```
    "and "&mrgMakeFileName(mergeClass:sonRp[inEmergeRp1])&CrLf)&
   CrLf>;
ELSEC
    DEFINE labelString = <myTmpString&CrLf>"Input file: "&
    mrgMakeFileName(mergeClass:sonRp[inEmergeRp1])&CrLf&CrLf>; ENDC
ENDC
```

ENDC

```
!! mrgExtensions;
```

```
DEFINE includeMF = TRUE ;
DEFINE includeK = FALSE;
DEFINE includePV = FALSE;      !! little code here;
DEFINE includeP = FALSE;      !! no code here;
DEFINE includeZW = FALSE;      !! no code here;
!! one of the above MUST be true! ;
DEFINE includeOutMerge = TRUE ;
REQUIRE crlf&"This version set up for " MESSAGE;
IFC includePV THENC REQUIRE "PV " MESSAGE; ENDC
IFC includeMF THENC REQUIRE "MF " MESSAGE; ENDC
IFC includeK THENC REQUIRE "K " MESSAGE; ENDC
IFC includeZW THENC REQUIRE "ZW " MESSAGE; ENDC
REQUIRE crlf MESSAGE;
```

```
PRELOAD!WITH
IFC includeMf THENC      "MF", "MY", "AI", "AS", ENDC
IFC includePV THENC      "PV", ENDC
IFC includeK THENC       "K", ENDC
IFC includeZW THENC      "ZW", ENDC
    "MRG",
    "";
```

```
INTERNAL  STRING ARRAY mrgExtensions[1:
2
IFC includeMF THENC +4 ENDC
IFC includePV THENC +1 ENDC
IFC includeK THENC +1 ENDC
IFC includeZW THENC +1 ENDC
];
```

```
!! assemble main menu, no matter what the version;
```

```
IFC NOT BREADBOARD THENC !! whole page;
```

```
!! these little macros allow the menu array to be just big enough.;
```

```
REDEFINE counter = 1; !! DEFINED in SAIL.AWN;
```

```
DEFINE
```

```
foo(bool) = <IFC bool AND needComma THENC , ENDC IFC bool THENC> ,
```

```
bar = <REDEFINE needComma = TRUE; nextCounter; ENDC>;
```

```
COMMENT If "bool" is TRUE, then foo drops a comma in place (if needed)
```

```
and goes ahead and inserts the line. Bar tells us we'll need
```

```
a comma in the next line, and finishes the IFC...THENC started by foo.
```

```
It "of course" keeps track of the numbers of lines as it crunches along.
```

```
To get a blank line, say foo(TRUE) "" bar;
```

```
DEFINE needComma = FALSE; !! no comma is needed after the last entry in the preload;
```

```
IFC doEf1 THENC
```

```
DEFINE inputLine = <(" Get current input merge file "&"")>;
```

```
!! changed in main menu during execution to include current input file name;
```

```
ENDC
```

```
!! assemble the main menu;
```

```
PRELOAD!WITH
```

```
foo((doEf1 OR doDir OR doFDef))
```

```
"Dealing with Merge files:"
```

```
bar
```

```
foo(doEf1) inputLine
```

```
bar
```

```
foo(doDir) " Print directory of current input merge file"
```

```
bar
```

```
foo(doFDef) " Edit defaults for current merge file"
```

```
bar
```

```
foo((doEf1 OR doDir OR doFDef)) ""
```

```
bar
```

```
foo((doShow OR doThreed OR doSpect OR doSlice OR doThreed2))
```

```
"Looking at data in current input .MF file:"
```

```
bar
```

```
foo(doShow) " Show 1 channel"
```

```
bar
```

```
foo(doThreed) " 3-d plot"
```

```
bar
```

```
foo(doThreed2) " 3-d plot of 2 merge files "
```

```
bar
```

```
foo(doSpect) " Spectrographic plot"
```

```
bar
```

```
foo(doSlice) " Create spectral average "
```

```
bar
```

```
foo((doShow OR doThreed OR doSpect OR doSlice OR doThreed2)) ""
```

```
bar
```

```
foo((doSplMer OR doEdSeg OR doedSeg2 OR doMfDif))
```

```
"Operating on data in current input .MF file:"
```

```
bar
```

```
foo(doSplMer) " Pavlidis' Split/Merge Approximations"
```

```
bar
```

```
foo(doEdSeg) " Emerge Function editor"
```

```
bar
```

```
foo(doedSeg2) " Emerge Function editor, 2 functions"
```

```
bar
```

```
foo(doMfDif) " Create difference between .MF and .FUN"
```

```
bar
```

```
foo((doSplMer OR doEdSeg OR doedSeg2 OR doMfDif)) ""
```

```
bar
```

```
foo((doInFun OR doOutFun))
```

```
"Dealing with .FUN files:"
```

```
bar
```

```
foo(doInFun) " Read in .FUN file"
```

```
bar
```

```
foo(doOutFun) " Write out .FUN file"
```

```
bar
```

```
foo((doInFun OR doOutFun)) ""
```

```
bar
```

```
foo((doNews OR doDebug))
```

```
"Emerge miscellany:"
```

```
bar
```

```
foo(doNews) " News"
```

```
bar
```

```
foo(doDebug) " Debugging: show list of input files";
```

```
bar;
```

```
SAFE STRING ARRAY mainMenu[1:counter-1];
```

```
ENDC
```

```

!! the buck starts here: initialization;

IFC NOT BREADBOARD THENC !! whole page;

dont_move ← TRUE; !! see comment at beginning of file regarding this grnlib bug trap;

IFC FALSE THENC
IF getWizard !! tell us if a wizard is using this thing;
THEN inDefault ← TRUE !! an initial setting, modified by procInputSwitches;
ELSE inDefault ← FALSE;
ELSEC inDefault ← FALSE; ENDC
procInputSwitches; !! in particular: shall we load in the default input file?;
IFC doefl
THENC
defaultFileName ← "MRG.LST/q";
ENDC

OUTSTR(crlf&"EMERGE Version "&emergeVersionNo&crlf);
lineno ← 2; !! the first line in main menu is a labelling line;
IFC doefl THENC mainMenu[2] ← inputLine; ENDC
emergeInHead ← inEmergeRp ← NULL!RECORD; !! this is here in case you restart
by typing .S to the monitor;

!! if requested, try to read in input file;
IFC doefl THENC
IF inDefault
THEN BEGIN
STRING tmpStr;
tmpStr ← "UDP2:c074.MY4 [GRO,AWN] ";
OUTSTR("Trying to read input file "&tmpStr&" ");
inEmergeRp ← NEW!RECORD(emergeClass);
REQUIRE crlf&"sonRp for default input file name NEW!RECORDED to mfClass " MESSAGE;
emergeClass:sonRp[inEmergeRp] ← NEW!RECORD(mfClass);
mrgClass:readAlter(emergeClass:sonRp[inEmergeRp]) ← FALSE;
IF (getInMergeFile(tmpStr,mfType,emergeClass:sonRp[inEmergeRp],mrgExtensions,TRUE))
!! verbose;
= noIoFailure
THEN BEGIN
emergeInHead←inEmergeRp;
IFC doefl THENC
mainMenu[2] ← inputLine & "("&
(mrgMakeFileName(emergeClass:sonRp[inEmergeRp]))&")";
ENDC
END
ELSE
BEGIN !! can't find the default input file, ignore request gracefully;
OUTSTR(crlf&"Can't find default input file ");
deleteRecord(emergeClass:sonRp[inEmergeRp]);
deleteRecord(inEmergeRp);
emergeInHead ← inEmergeRp ← NULL!RECORD;
END;
END;
ELSEC
inEmergeRp ← NEW!RECORD(emergeClass);
emergeClass:sonRp[inEmergeRp] ← getIf;

IFC doEdseg2 OR doThreeD2
THENC
inEmergeRp2 ← NEW!RECORD(emergeClass);
IF (emergeClass:sonRp[inEmergeRp2] ← getIf(TRUE))
= NULL!RECORD
THEN BEGIN
deleteRecord(inEmergeRp2);
inEmergeRp2 ← NULL!RECORD;
END;
ENDC
ENDC

```

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initPromptArea; !! defined in SAIL.AWN.;
ENDC

```

!! main loop;

IFC NOT BREADBOARD THENC !! whole page;

WHILE TRUE DO BEGIN
  IF mailReceived THEN checkMailBox;
  !! use selection menu to find out which option to execute;
  actChar ← selMenu(mainMenu,lineNo,
    help,
    labelString,
    menutopLine,cmdCol,cmdCol - 2,
    IFC doEfl THENC 2 ELSEC -1 ENDC ,      !! menuMinLine;
    -1);                                  !! menuMaxLine;
  IF actChar = control("e") THEN DONE; !! control(x) defined in SAIL.AWN;
  restorePromptArea;
  !! counter, nextCounter, and the "do..." compiler switches assemble
  the following CASE loop according to whatever options are included;
  REDEFINE counter = 1;      !! defined in sail.awn;
  CASE lineNo OF BEGIN
    IFC doEfl OR doDir OR doFDef  !! header line;
      THENC nextCounter;          ENDC
    IFC doEfl THENC [counter] BEGIN
      menuInMrgFile(mergeInHead,inEmergeRp,defaultFileName,mrgExtensions);
      !! input or choose a merge file, update main menu;
      IF inEmergeRp = NULL!RECORD
        THEN mainMenu[2] ← inputLine
        ELSE mainMenu[2] ← inputLine & "(" &
          (mrgMakeFileName(mergeClass:sonRp[inEmergeRp]))&")";
      END;
      nextCounter; ENDC
    IFC doDir THENC [counter] makeDir(inEmergeRp);      nextCounter; ENDC
    IFC doFDef THENC [counter] makeFDefaults(inEmergeRp); nextCounter; ENDC
    IFC doEfl OR doDir OR doFDef
      THENC nextCounter; !! blank line;          ENDC
    IFC doShow OR doThreeD OR doThreeD2 OR doSpect OR doSlice !! header line;
      THENC nextCounter;          ENDC
    IFC doShow THENC [counter] makeshowOne(inEmergeRp); nextCounter; ENDC
    IFC doThreeD THENC [counter] makeThreeD(inEmergeRp); nextCounter; ENDC
    IFC doThreeD2 THENC [counter] mak2ThreeD(inEmergeRp, inEmergeRp2); nextCounter; ENDC
    IFC doSpect THENC [counter] makeSpect(inEmergeRp); nextCounter; ENDC
    IFC doSlice THENC [counter] makeSlice(inEmergeRp); nextCounter; ENDC
    IFC doShow OR doThreeD OR doSpect OR doSlice OR doThreeD2 !! blank line;
      THENC nextCounter;          ENDC
    IFC doSp1Mer OR doEdSeg OR doedSeg2 OR doMfDif  !! header line;
      THENC nextCounter;          ENDC
    IFC doSp1Mer THENC [counter] makSp1Mer(inEmergeRp); nextCounter; ENDC
    IFC doEdSeg THENC [counter] makeEdSeg(InemergeRp); nextCounter; ENDC
    IFC doedSeg2 THENC [counter] make2EdSeg(InemergeRp,inEmergeRp2); nextCounter; ENDC
    IFC doMfDif THENC [counter] makMfDif(inEmergeRp); nextCounter; ENDC
    IFC doSp1Mer OR doEdSeg OR doedSeg2 OR doMfDif
      THENC nextCounter; !! blank line;          ENDC
    IFC doInFun OR doOutFun  !! header line;
      THENC nextCounter;          ENDC
    IFC doInFun THENC [counter] makeinFun(inemergeRp); nextCounter; ENDC
    IFC doOutFun THENC [counter] makeseg(inemergeRp); nextCounter; ENDC
    IFC doInFun OR doOutFun  !! blank line;
      THENC nextCounter;          ENDC
    IFC doNews OR doDebug  !! header line;
      THENC nextCounter;          ENDC
    IFC doNews THENC [counter] news; nextCounter; ENDC
    IFC doDebug THENC [counter] printFileList(mergeInHead); nextCounter; ENDC
  ELSE
    BEGIN
      restorePromptArea;
      OUTSTR(cr!f&"YOU HAVE REACHED THE TWILIGHT ZONE ");
      END
  END; !! end of CASE lineNo;
END;

```

ENDC

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UDP2:EMERGE.SAI (LIB,AWN)

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!! breadBoard version of EMERGE;

IFC breadBoard THENC !! whole page;
REQUIRE crlf&"not all features in breadBoard " MESSAGE;

STRING tmpStr;
RECORD!POINTER(emergerClass) inEmergerRp, emergerRp2;
dont_move ← TRUE; !! see comment at beginning of file regarding this grnlib bug trap;

∂ initPromptArea; REQUIRE "
prompt area not inittd " MESSAGE;

inEmergerRp ← NEW!RECORD(emergerClass);
REQUIRE crlf&"taking udp1:aa311a.mf[a,awn]" MESSAGE;
tmpStr ← "udp1:aa311a.mf[a,awn]";
OUTSTR("Trying to read "&tmpStr&" ");
emergerClass:sonRp[inEmergerRp] ← NEW!RECORD(mfClass);
REQUIRE crlf&"sonRp for default input file name NEW!RECORDED to mfClass " MESSAGE;
mrgClass:readAlter[emergerClass:sonRp[inEmergerRp]] ← FALSE;
getInMergeFile(tmpStr,mfType,emergerClass:sonRp[inEmergerRp],mrgExtensions,TRUE);

IFC doThreed2 THENC

emergerRp2 ← NEW!RECORD(emergerClass);
tmpStr ← "udp2:ca3toc.my[grn,AWN]";
OUTSTR("Trying to read "&tmpStr&" ");
emergerClass:sonRp[emergerRp2] ← NEW!RECORD(mfClass);
REQUIRE crlf&"sonRp for default input file name NEW!RECORDED to mfClass " MESSAGE;
mrgClass:readAlter[emergerClass:sonRp[emergerRp2]] ← FALSE;
getInMergeFile(tmpStr,mfType,emergerClass:sonRp[emergerRp2],mrgExtensions,TRUE);
ENDC

IFC doSlice THENC makeSlice(inEmergerRp); ENDC
IFC doDir THENC makeDir(inEmergerRp); ENDC
IFC doSpImer THENC makSpImer(inEmergerRp); ENDC
IFC doInFun THENC makeInFun(inEmergerRp); ENDC
IFC doOutFun THENC makeSeg(inEmergerRp); ENDC
IFC doSpect THENC makeSpect(inEmergerRp); ENDC
IFC doShow THENC makeShowOnE(inEmergerRp); ENDC
IFC doThreed THENC makeThreed(inEmergerRp); ENDC
IFC doThreed2 THENC mak2Threed(inEmergerRp, emergerRp2); ENDC
IFC doEdSeg THENC makeedSeg(inEmergerRp); ENDC
IFC doMfDif THENC makMfDif(inEmergerRp); ENDC

ENDC

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UDP2:EMERGE.SAI (LIB,AWN)

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END "emerge";

File under: A

Date: 22 Jan 1985

Name: John Strawn

Name: John Strawn

Project: J Programmer: AWN

File Name: UDP2:APPR.SAI [LIB,AWN]

File Last Written: 21:09 21 Jan 1985

Time: 13:00 Date: 22 Jan 1985

Center for Computer Research
in Music and Acoustics
Department of Music
Stanford, California

COMMENT * VALID 00013 PAGES

C REC PAGE DESCRIPTION

```
C00001 00001
C00002 00002    !! external declarations
C00004 00003    !! interface to approximation
C00005 00004    !! erToInt
C00006 00005    !! mic2Fun
C00012 00006    !! entry defs, PRELOAD for spIMerMenu
C00017 00007    !! spIMerMenuToRp, spIMerRpToMenu
C00024 00008    !! initSpIMerMenu
C00028 00009    !! xLabel, help
C00034 00010    !! controlGInit ampInit freqInit
C00039 00011    !! spIMerControlG
C00051 00012    !! makSpIMer
C00054 00013    END "program"
C00055 ENDMK
C*;
```

COMMENT !! external declarations;

IFCR NOT DECLARATION(garply) THENC

ENTRY;

BEGIN "program";

REQUIRE "DSK:sail.awn[rom,awn]" SOURCE!FILE;

REQUIRE "DSK:grnlib.hdr[l1b,b11]" SOURCE!FILE;

REQUIRE "DSK:awnlib.hdr[sub,sys]" SOURCE!FILE;

REQUIRE "DSK:menu.hdr[sub,sys]" SOURCE!FILE;

REQUIRE "DSK:merge.hdr[l1b,awn]" SOURCE!FILE;

REQUIRE "DSK:emerge.hdr[l1b,awn]" SOURCE!FILE;

ENDC

DEFINE debug = FALSE;

includeEachStep = FALSE, COMMENT currently broken --- pdl ov
from inside approx. 3/25/83;

Trace = FALSE;

IFC NOT includeEachStep THENC

REQUIRE crlf&"turned off ""look at each step?"" " MESSAGE; ENDC

IFC debug THENC REQUIRE crlf&"debug turned on in sp1Mer " MESSAGE; ENDC

IFC trace THENC REQUIRE crlf&"trace turned on in sp1Mer " MESSAGE; ENDC

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UDP2:APPR.SAI (LIB,AWN)

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!! interface to approximation;

DEFINE Dont_Require_approx_Dammit = TRUE;
REQUIRE "dsk:PR.HDR[lib,AWN]" SOURCE!FILE;
REQUIRE "dsk:CPR.HDR[lib,AWN]" SOURCE!FILE;

INTERNAL RECORD!Class micro(microFields);

!! erToInt;

SIMPLE INTEGER PROCEDURE erToInt(STRING errorString);

CASE (upChar(stripSpaces(errorString) [1 FOR 1])) OF BEGIN

["I"] RETURN(integralErrorNorm);

["M"] RETURN(meanErrorNorm);

["X"] RETURN(maximumErrorNorm);

ELSE BEGIN

OUTSTR(crLf&"Can't decipher error norm; defaulting to "integral "");

RETURN(integralErrorNorm);

END

END;

```
!! mic2Fun;
```

```
PROCEDURE mic2Fun(
  RECORD!POINTER(micro) microHead;
  INTEGER chanNo;
  BOOLEAN ampBool;
  RECORD!POINTER(mergeClass) mergeRp);

  BEGIN

    INTEGER nSegs, segCnt;
    RECORD!POINTER(ANY!CLASS) segFunRp, microTail, microRp;
    IFC trace THENC OUTSTR("entering mic2Fun"&crlf); ENDC
    IF microHead = NULL!RECORD THEN RETURN;
    OUTSTR(crlf&"Storing approximation inside A slot ");
    segFunRp ← mergeClass:spMerFuncs[mergeRp][chanNo, (IF ampBool THEN dirAmpType ELSE dirFreqType)];

    IF segFunRp NEQ NULL!RECORD
      THEN BEGIN
        deleteRecord(segFunRp);
      END;
    nSegs ← countList(microHead)+1;
    IF micro:xBeg[microHead] NEQ 0 THEN nSegs ← nSegs+1;
    getTail(microHead, microTail);
    IF mrgHiPnt(mrgRp) > micro:xEnd[microTail] THEN nSegs←nSegs+1;
    segFunRp ← makeneuseg (nSegs);
    seg:name[segFunRp] ← (IF ampBool THEN "A" ELSE "F")&CVS(chanNo);

    segCnt ← 1;
    seg:minTime[segFunRp] ← +100000000;
    seg:maxTime[segFunRp] ← -100000000;
    seg:maxVal[segFunRp] ← seg:minVal[segFunRp] ← micro:yBeg[microHead];
    IF micro:xBeg[microHead] NEQ 0
      THEN BEGIN
        IFC debug THENC OUTSTR(crlf&"forcing segCnt = "&CVS(segCnt)&" "); ENDC
        seg:times[segFunRp][segCnt] ← 0;
        seg:values[segFunRp][segCnt] ← (IF ampBool THEN 0 ELSE
          mfGetWd1(mrgRp, chanNo, dirFreqType));
        segCnt ← segCnt + 1;
      END;

    microRp ← microHead;
    IFC debug THENC OUTSTR(crlf&"creating segCnt = "); ENDC
    WHILE microRp NEQ NULL!RECORD DO
      BEGIN
        IFC debug THENC OUTSTR(CVS(segCnt)&" "); ENDC
        IFC debug THENC OUTSTR(CVOS(rpToInt(microRp))&" "); ENDC
        seg:times[segFunRp][segCnt] ← pointToSec(micro:xBeg[microRp], mrgRp);
        seg:values[segFunRp][segCnt] ← micro:yBeg[microRp];
        IFC debug THENC OUTSTR(CVf(micro:yBeg[microRp])&" "&
          CVF(seg:values[segFunRp][segCnt])&crlf); ENDC
        !! this works for both freq and amplitude! --- update was called from spimer;
        seg:maxVal[segFunRp] ← seg:maxval[segFunRp] MAX seg:values[segFunRp][segCnt];
        seg:minVal[segFunRp] ← seg:minval[segFunRp] MIN seg:values[segFunRp][segCnt];
        segCnt ← segCnt + 1;
        microRp ← micro:next[microRp];
      END;

    IFC debug THENC OUTSTR(crlf&"final segCnt = "&CVS(segCnt)&" "); ENDC
    seg:times[segFunRp][segCnt] ← pointToSec(micro:xEnd[microTail], mrgRp);
    seg:values[segFunRp][segCnt] ←
      (IF ampBool
        THEN micro:yEnd[microTail]
        ELSE seg:values[segFunRp][segCnt] ← mfGetWd1(mrgRp, chanNo, dirFreqType));

    seg:maxVal[segFunRp] ← seg:maxval[segFunRp] MAX seg:values[segFunRp][segCnt];
    seg:minVal[segFunRp] ← seg:minval[segFunRp] MIN seg:values[segFunRp][segCnt];
```

```
IF mrgHiPnt(mrgRp) > micro:xEnd[microTail]
THEN BEGIN
  segCnt ← segCnt + 1;
  IFC debug THENC OUTSTR(crlf&"forcing segCnt = "&CVs(segCnt)&" "); ENDC
  seg:times[segFunRp][segCnt] ← pointToSec(mrgHiPnt(mrgRp),mrgRp);
  seg:values[segFunRp][segCnt] ←
    (IF ampbool
     THEN micro:yEnd[microTail]
     ELSE seg:values[segFunRp][segCnt] ← mfGetWd1(mrgRp,chanNo,dirFreqType));
  seg:maxVal[segFunRp] ← seg:maxval[segFunRp] MAX seg:values[segFunRp][segCnt];
  seg:minVal[segFunRp] ← seg:minval[segFunRp] MIN seg:values[segFunRp][segCnt];
  END;

seg:minTime[segFunRp] ← seg:times[segFunRp][1];
seg:maxTime[segFunRp] ← seg:times[segFunRp][segCnt];

emergeClass:sp1MerFuncs[emergeRp]
  [chanNo,(IF ampBool THEN dirAmpType ELSE dirFreqType)] ← segFunRp;
@ linkFuncs(emergeClass:sp1MerFuncs[emergeRp]);
IFC trace THENC OUTSTR("leaving mic2Fun"&crlf); ENDC
END;
```

!! entry defs, PRELOAD for spIMerMenu;

!! The following is inspired by TEX. For each counter/nextCounter pair, we simply advance counter by 1. These defines thus set up constants which index into the first dimension of array spIMerMenu. Obviously, if you change the order of entries in the PRELOAD statement below, you must change the order of these DEFINES accordingly;

```
REDEFINE counter = 1;
DEFINE firstspIMerEntry = counter;

DEFINE chanNoEntry = counter; nextCounter;
DEFINE ampBoolEntry = counter; nextCounter;
    nextCounter; !! explanatory line;
DEFINE errorNormEntry = counter; nextCounter;
    nextCounter; !! explanatory line;
DEFINE thresholdEntry = counter; nextCounter;
IFC includeEachStep THENC DEFINE displayEntry = counter; nextCounter; ENDC
DEFINE tBegEntry = counter; nextCounter;
DEFINE tEndEntry = counter; nextCounter;
DEFINE outNameEntry = counter; nextCounter;
DEFINE debugEntry = counter; nextCounter;
DEFINE xLabelEntry = counter; nextCounter;
DEFINE includeLabelEntry = counter; nextCounter;
DEFINE pltNameEntry = counter; nextCounter;
DEFINE linesEntry = counter; nextCounter;
nextCounter;
nextCounter;
DEFINE dBEntry = counter; nextCounter;
DEFINE dbRangeEntry = counter; nextCounter;
nextCounter;
nextCounter;
DEFINE channelOverlapEntry = counter; nextCounter;
DEFINE squelchEntry = counter; nextCounter;
DEFINE squelchFreqEntry = counter; nextCounter;
DEFINE squelchDbEntry = counter; nextCounter;

DEFINE lastspIMerEntry = counter-1,
    indentLength = 3,
    longestspIMerEntry = squelchEntry,
    chanNoLine = <("Channel No.")>,
    endTimeLine = <("End time")>;    COMMENT modified at run time;
```

```
PRELOAD!WITH
chanNoLine,"",intTyped,
"Approximate amplitude function?","",boolTyped,
" (FALSE = use frequency function)", "",blankLineTyped,
"Error Norm","",ucTyped,
" (I = integral, X = maximum, M = mean)", "",blankLineTyped,
"Threshold","",realTyped,
IFC includeEachStep THENC "Display each step? (T or F)", "",boolTyped, ENDC
" Beg time","", numTyped,
endTimeLine,"", numTyped,
"Output File Name","",ucTyped, !! so "(" kludge will work;
"Debug File Name","",ucTyped, !! so "(" kludge will work;
"Label","",untyped,
"Include label (T or F)", "",boolTyped,
"Plot File Name","",ucTyped,
"Show merge function in Lines? (F = dots)", "",boolTyped,
"","",blankLineTyped,
"For amplitude plots:", "",blankLineTyped,
" Use dB for amp plot? (F = linear, T = dB)", "",boolTyped,
" dB Range","",realTyped,
"","",blankLineTyped,
"For frequency functions:", "",blankLineTyped,
" Freq. Channel Overlap (0.0 to 1.0)", "",realTyped,
" Squelch frequencies before approximating? (T or F)", "",boolTyped,
" Squelch frequencies to this frequency:", "",realTyped,
" When the amplitude is this many dB down:", "",realTyped;
```

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UDP2:APPR.SAI (LIB,AWN)

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mySAFE STRING ARRAY spIMerMenu[firstSpIMerEntry:lastSpIMerEntry,menuCmd:menuType];

!! spIMerMenuToRp, spIMerRpToMenu;

PROCEDURE spIMerMenuToRp (RECORD! POINTER (emergeClass) emergerp);

BEGIN

INTEGER brk;

IFC trace THENC OUTSTR("entering spIMerMenuToRp"&CrLf); ENDC

spIMerClass:lines[spIMerRp] ← boolTrueFalse(spIMerMenu[linesEntry, menuVal]);

spIMerClass:channelOverlap[spIMerRp] ← REALSCAN(spIMerMenu[channelOverlapEntry, menuVal], brk);

spIMerClass:xLabel[spIMerRp] ← spIMerMenu[xLabelEntry, menuVal];

spIMerClass:squelch[spIMerRp] ← boolTrueFalse(spIMerMenu[squelchEntry, menuVal]);

spIMerClass:squelchFreq[spIMerRp] ← REALSCAN(spIMerMenu[squelchFreqEntry, menuVal], brk);

spIMerClass:squelchdbRange[spIMerRp] ← REALSCAN(spIMerMenu[squelchdbEntry, menuVal], brk);

spIMerClass:lines[spIMerRp] ← boolTrueFalse(spIMerMenu[linesEntry, menuVal]);

spIMerClass:includeLabel[spIMerRp] ← boolTrueFalse(spIMerMenu[includeLabelEntry, menuVal]);

spIMerClass:pltName[spIMerRp] ← spIMerMenu[pltNameEntry, menuVal];

spIMerClass:dbRange[spIMerRp] ← REALSCAN(spIMerMenu[dbRangeEntry, menuVal], brk);

spIMerClass:db[spIMerRp] ← boolTrueFalse(spIMerMenu[dbEntry, menuVal]);

spIMerClass:outName[spIMerRp] ← spIMerMenu[outNameEntry, menuVal];

spIMerClass:threshold[spIMerRp] ← REALSCAN(spIMerMenu[thresholdEntry, menuVal], brk);

spIMerClass:errorNorm[spIMerRp] ← erToInt(spIMerMenu[errorNormEntry, menuVal]);

spIMerClass:chanNo[spIMerRp] ← INTSCAN(spIMerMenu[chanNoEntry, menuVal], brk);

spIMerClass:tBeg[spIMerRp] ← spIMerMenu[tBegEntry, menuVal];

spIMerClass:tEnd[spIMerRp] ← spIMerMenu[tEndEntry, menuVal];

spIMerClass:ampBool[spIMerRp] ← boolTrueFalse(spIMerMenu[ampBoolEntry, menuVal]);

IFC includeEachStep THENC

spIMerClass:display[spIMerRp] ← boolTrueFalse(spIMerMenu[displayEntry, menuVal]);

ENDC

IFC trace THENC OUTSTR("leaving spIMerMenuToRp"&CrLf); ENDC

END;

PROCEDURE spIMerRpToMenu (RECORD! POINTER (emergeClass) emergeRp);

BEGIN

STRING tmpStr;

IFC trace THENC OUTSTR("entering spIMerRpToMenu"&CrLf); ENDC

spIMerMenu[channelOverlapEntry, menuVal] ← stripSpaces(CVF(spIMerClass:channelOverlap[spIMerRp]));

;

spIMerMenu[dbEntry, menuVal] ← trueFalseString(spIMerClass:db[spIMerRp]);

spIMerMenu[linesEntry, menuVal] ← trueFalseString(spIMerClass:lines[spIMerRp]);

spIMerMenu[squelchEntry, menuVal] ← trueFalseString(spIMerClass:squelch[spIMerRp]);

spIMerMenu[squelchFreqEntry, menuVal] ← CVF(spIMerClass:squelchFreq[spIMerRp]);

spIMerMenu[squelchdbEntry, menuVal] ← CVF(spIMerClass:squelchdbRange[spIMerRp]);

spIMerMenu[linesEntry, menuVal] ← trueFalseString(spIMerClass:lines[spIMerRp]);

spIMerMenu[dbRangeEntry, menuVal] ← stripSpaces(CVF(spIMerClass:dbRange[spIMerRp]));

spIMerMenu[outNameEntry, menuVal] ← spIMerClass:outName[spIMerRp];

IFC includeEachStep THENC

spIMerMenu[displayEntry, menuVal] ← trueFalseString(spIMerClass:display[spIMerRp]);

ENDC

spIMerMenu[ampBoolEntry, menuVal] ← trueFalseString(spIMerClass:ampBool[spIMerRp]);

spIMerMenu[thresholdEntry, menuVal] ← CVF(spIMerClass:threshold[spIMerRp]);

CASE spIMerClass:errorNorm[spIMerRp] OF BEGIN

[integralErrorNorm] spIMerMenu[errorNormEntry, menuVal] ← "I";

[maximumErrorNorm] spIMerMenu[errorNormEntry, menuVal] ← "X";

[meanErrorNorm] spIMerMenu[errorNormEntry, menuVal] ← "M";

ELSE spIMerMenu[errorNormEntry, menuVal] ← "I"

END;

spIMerMenu[chanNoEntry, menuVal] ← CVS(spIMerClass:chanNo[spIMerRp]);

spIMerMenu[tBegEntry, menuVal] ← spIMerClass:tBeg[spIMerRp];

spIMerMenu[tEndEntry, menuVal] ← spIMerClass:tEnd[spIMerRp];

spIMerMenu[includeLabelEntry, menuVal] ← trueFalseString(spIMerClass:includeLabel[spIMerRp]);

spIMerMenu[pltNameEntry, menuVal] ← spIMerClass:pltName[spIMerRp];

spIMerMenu[xLabelEntry, menuVal] ← spIMerClass:xLabel[spIMerRp];

IFC trace THENC OUTSTR("leaving spIMerRpToMenu"&CrLf); ENDC

END;

```
!! initSpiMerMenu;
```

```
PROCEDURE initSpiMerMenu (RECORD!POINTER(mergeClass) mergeRp; STRING nameWithoutExtension);
BEGIN
  INTEGER brk;
  IFC trace THENC OUTSTR("entering initSpiMerMenu"&CrLf); ENDC
  IF spiMerRp = NULL!RECORD
    THEN BEGIN
      spiMerRp ← NEW!RECORD(spiMerClass);
      pmClearVals(spiMerMenu);
      spiMerMenu[channelOverlapEntry,menuVal] ← "1.0";
      spiMerMenu[linesEntry,menuVal] ← "TRUE";
      spiMerMenu[squelchFreqEntry,menuVal] ← CVF(mfGetWd1(mrgRp,
        1,dirFreqType));
      spiMerMenu[pltNameEntry, menuVal] ←
        ("&mrgClass:dev[mrgRp]&":"&nameWithoutExtension&".C/Q"&
          CVS(mfClass:begChan[mrgRp])&")";
      spiMerMenu[includeLabelEntry,menuVal] ← "TRUE";
      spiMerMenu[linesEntry,menuVal] ← "TRUE";
      spiMerMenu[squelchEntry,menuVal] ← "TRUE";
      spiMerMenu[xLabelEntry, menuVal] ← mrgClass:fileName(mrgRp)&"";
      spiMerMenu[squelchDbEntry,menuVal] ←
        spiMerMenu[dbRangeEntry,menuVal] ← "50";
      spiMerMenu[dbEntry,menuVal] ← "FALSE";
      spiMerMenu[chanNoEntry,menuVal] ← CVS(mfClass:begChan[mrgRp] MAX 1);
      spiMerMenu[tBegEntry, menuVal] ← "0.0";
      spiMerMenu[tEndEntry, menuVal] ← stripSpaces(CVF(
        pointToSec(mrgHiPnt(mrgRp),mrgRp)));
      IFC includeEachStep THENC
        spiMerMenu[displayEntry,menuVal] ← "FALSE";
      ENDC
      spiMerMenu[ampBoolEntry,menuVal] ← "TRUE";
      spiMerMenu[errorNormEntry,menuVal] ← "1";
      spiMerMenu[thresholdEntry,menuVal] ← "10000";
      spiMerMenu[outNameEntry, menuVal] ←
        ("&mrgClass:dev[mrgRp]&":"&nameWithoutExtension&".SMF/Q)";
      END
    ELSE BEGIN
      spiMerRpToMenu(mergeRp);
      END;
      !! debugEntry isn't in the record pointer;
      spiMerMenu[debugEntry, menuVal] ← ("&DSK:"&nameWithoutExtension&".TMP/Q)";
      spiMerMenu[chanNoEntry,menuCmd] ← chanNoLine& ("&
        CVS(mfClass:begchan[mrgRp])&":"&
        CVS(mfClass:endchan[mrgRp])&")";
      spiMerMenu[tEndEntry, menuCmd] ← endTimeLine& ("&
        stripSpaces(CVF(pointToSec(mrgHiPnt(mrgRp),mrgRp))) [1 TO 4]&")";
      IFC trace THENC OUTSTR("leaving initSpiMerMenu"&CrLf); ENDC
    END;
  END;
```

!! xLabel, help;

REQUIRE "{} {}" DELIMITERS;

```

    DEFINE xLabel = {
      (IF spIMerMenu[xLabelEntry,menuVal] = ""
      THEN ""
      ELSE spIMerMenu[xLabelEntry,menuVal]&" ")&
      (getDate)&" "&(getTim)&
      " Channel "&
      CVS(chanNo)&CrLf&
      (IF (boolTrueFalse(spIMerMenu[ampBoolEntry,menuVal]))
      THEN (IF (boolTrueFalse(spIMerMenu[dbEntry,menuVal]))
      THEN "(dB) "
      ELSE "(linear) ")
      ELSE "")&"Threshold = "&CVF(threshold)&" "&
      (CASE errInt OF ("Maximum","Integral","Mean"))
      &" Error Norm; Approximated by "&CVS(microLen)&" segment"&
      (IF microLen > 1 THEN "s " ELSE " "));

```

REQUIRE UNSTACK!DELIMITERS;

!! XJFILLED on an entry-by-entry basis to 0,3,82;

DEFINE help = <(

"You can invoke Pavlidis' split/merge algorithm to approximate the functions in the file. See J. Strawn, "Approximation and Syntactic Analysis...", Computer Music Journal 4(3), 1980, Section 4.2.2, p. 9.

"&chanNoLine&

" --- The channel of the phase vocoder output to be approximated. The numbers in parentheses give the channels available in this file (= "&CVS(mfClass:begChan[mrgRp])&": "&CVS(mfClass:endChan[mrgRp])&").

"&spIMerMenu[tBegEntry,menuCmd]&

" --- Begin time, in seconds. We assume the file starts at 0.0. You may also type #nnn to get sample number nnn. Note that this is the sample in the merge file, not the sample number in the original sound file.

"&endTimeLine&" --- End time to be displayed. The number in parentheses gives the duration of the file (= "&CVF(pointToSec(mrgHiPnt(mrgRp),mrgRp))&").

You may also type #nnn for a sample number, or "∞" to get the end value.

"&

IFC includeEachStep THENC

spIMerMenu[displayEntry,menuCmd]&

" --- TRUE means that you will be shown a plot of the approximation at every step (split, merge, adjust) along the way. A nice show, useful if you haven't seen the algorithm work before.

"& ENDC

spIMerMenu[errorNormEntry,menuCmd]&

" --- Pick one. See the CMJ article, Section 3, p. 6.

"&spIMerMenu[thresholdEntry,menuCmd]&

" --- The larger this number, the looser the approximation. This is the "threshold" in Fig. 5 of the Computer Music Journal article, p. 10.

"&spIMerMenu[debugEntry,menuCmd]&

" --- Write out a text file containing a blow-by-blow description of each step of the approximation. Probably useful only to JAWN.

"&spIMerMenu[outNameEntry,menuCmd]&

" --- Write all of the approximated functions available for this input file to a .FUN file. Typically you will write out this file once, after you've created approximations for all of the functions.

"&spIMerMenu[xLabelEntry,menuCmd]&

" --- You can supply a string here to appear as a label on the plot.

"&spIMerMenu[isquelchEntry,menuCmd] [3 TO INF]&

" --- TRUE means to slam frequencies to the center frequency specified when the amplitude falls below the range specified. The dB are measured relative to the maximum of the amplitude in this channel.

Channel overlap here affects only the display once the approximation is done; it does not affect the values passed to the approximation routine.

File Names: As long as the file name in the menu begins with "(", the file will not be written. We supply a default file name in parentheses for you. Just remove the first parenthesis when you want to write out the functions, and edit the file name as you wish.

After the approximation is finished, you will be returned to this menu. To abort the approximation process, type Esc-I."

)>;

```
!! controlGInit ampInit freqInit;
```

```
PROCEDURE controlGInit (
    RECORD!POINTER (mfClass) rp;
    REFERENCE RECORD!POINTER (winClass) winRp;
    REFERENCE REAL threshold;
    REFERENCE BOOLEAN showMerge, ampBool, mrgInDots;
    REFERENCE INTEGER chanNo, errInt, displaySkipPts,
        mfBegPt, mfEndPt);

    BEGIN
        INTEGER brk;
        !! general initialization. Just do win1 here;
        winRp ← NEW!RECORD(winClass);
        threshold ← REALSCAN(spImerMenu[thresholdEntry,menuVal],brk);
        MrgInDots ← NOT boolTrueFalse(spImerMenu[linesEntry,menuVal]);
        errInt ← (erToInt(spImerMenu[errorNormEntry,menuVal]));
        showMerge ← TRUE;
        ampBool ← boolTrueFalse(spImerMenu[ampBoolEntry,menuVal]);

        winClass:xVal0[winRp] ← numbTime(spImerMenu[tBegEntry,menuVal],rp);
        winClass:xVal1[winRp] ← infNumbTime(spImerMenu[tEndEntry,menuVal],rp);
        IFC debug THENC
            OUTSTR("winClass:xVal0[winRp] "&CVF(winClass:xVal0[winRp])&"xVal1 "&CVF(winClass:xVal1[winRp])&cr lf); ENDC
        f); ENDC
        chanNo ←
            ((INTSCAN(spImerMenu[chanNoEntry,menuVal],brk) MAX
                mfClass:beginChan[rp]) MIN
                mfClass:endChan[rp]);
        IFC debug THENC
            OUTSTR("xVal0 "&CVF(winClass:xVal0[winRp])&
                "xVal1 "&CVF(winClass:xVal1[winRp])&cr lf); ENDC
        mfEndPt ← mfSecToPoint(winClass:xVal1[winRp],rp) MIN (mfHiPnt(rp));
        mfBegPt ← (mfSecToPoint(winClass:xVal0[winRp],rp) MAX mrgLoPnt) MIN mfEndPt;
        displaySkipPts ← ((mfEndPt-mfBegPt+1) DIV 512) MAX 1;
    END;
```

```
PROCEDURE ampInit(
    RECORD!POINTER (emergeClass) emergeRp;
    INTEGER chanNo, mfBegPt, mfEndPt;
    REFERENCE BOOLEAN dbBool, useEachMax;
    REFERENCE REAL maxAmp, dbRange);

    BEGIN
        INTEGER brk;
        IFC trace THENC OUTSTR("entering ampInit "&cr lf); ENDC
        dbBool ← boolTrueFalse(spImerMenu[dbEntry,menuVal]);
        IF dbBool
            THEN BEGIN
                dbRange ← REALSCAN(spImerMenu[dbRangeEntry,menuVal],brk);
            END;
        maxAmp ← getMyMax(mfBegPt, mfEndPt, chanNo, mrgRp);
        IFC trace THENC OUTSTR("leaving ampInit "&cr lf); ENDC
    END;
```

```
PROCEDURE freqInit(
    RECORD!POINTER (emergeClass) emergeRp;
    INTEGER chanNo, mfBegPt, mfEndPt;
    REFERENCE BOOLEAN squelchBool;
    REFERENCE REAL hiFreq, loFreq, squelchDbRange, squelchAmp, squelchFreq,
        channelOverlap);

    BEGIN
        INTEGER brk;
        REAL cFreq;
        IFC trace THENC OUTSTR("entering freqInit "&cr lf); ENDC
        squelchBool ← boolTrueFalse(spImerMenu[squelchEntry,menuVal]);
        channelOverlap ← REALSCAN(spImerMenu[channelOverlapEntry,menuVal],brk);
        cFreq ← mfClass:clock[mrgRp]*ChanNo/mfClass:N[mrgRp];
```

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```
loFreq ← cFreq - cFreq*channelOverlap;  
hiFreq ← cFreq + cFreq*channelOverlap;
```

```
IF squelchBool THEN  
  BEGIN  
    squelchDBRange ← REALSCAN(sp1merMenu[squelchDBEntry, menuVal],brk);  
    squelchAmp ← getMyMax(mfBegPt,mfEndPt,chanNo,mrgRp);  
    squelchFreq ← REALSCAN(sp1merMenu[squelchFreqEntry,menuVal],brk);  
  END;  
  
IFC trace THENC OUTSTR("leaving freqInit "&crlf); ENDC  
END;
```

```
!! spMerControlG;
```

```
PROCEDURE spMerControlG(RECORD!POINTER(mergeClass) mergeRp);
```

```

BEGIN
  INTEGER errInt,brk, segBegPt, segEndPt, outChan,
    debugChan, microLen, chanNo, displaySkipPts,
    mfBegPt, mfEndPt;
  REAL threshold, maxAmp, dbRange,
    hiFreq, loFreq, squelchDbRange, squelchAmp,
    squelchFreq, channelOverlap;
  BOOLEAN MrgInDots, showMerge, ampBool, dbBool, useEachMax, squelchBool;
  RECORD!POINTER(micro) microHead, tmpRp;
  RECORD!POINTER(seg) segFunRp;
  RECORD!POINTER(winClass) winRp;
  INTEGER ARRAY labelBuf[0:LENGTH(spMerMenu[xLabelEntry,menuVal])+500];
  mySAFE STRING ARRAY saveSpMerMenu[
    ARRINFO(spMerMenu,1):ARRINFO(spMerMenu,2),
    ARRINFO(spMerMenu,3):ARRINFO(spMerMenu,4)];

  iniEscI;
  escISeen ← FALSE;
  clearScreen;
  initPromptArea;
  restorePromptArea;
  IFC trace THENC OUTSTR("entering spMerControlG"&CrLf); ENDC
  ARRTN(saveSpMerMenu,spMerMenu); !! to overcome the effects of INTSCAN, below);
  OUTSTR(CrLf&"Initialization ... ");

  !! do we believe the file names?;
  IF NOT cTryOutFileName(spMerMenu,saveSpMerMenu,outNameEntry,outchan)
    THEN RETURN;
  IF NOT cTryOutFileName(spMerMenu,saveSpMerMenu,debugEntry,debugChan)
    THEN RETURN;
  IF debugChan NEQ unopenedChannel
    THEN BEGIN
      OUTSTR(CrLf&"debug currently disabled, sorry ");
      CLOSE(debugChan);
      RELEASE(debugChan);
      debugChan ← unopenedChannel;
    END;

  !! general initialization;
  controlGInit(mrgRp, winRp, threshold, showMerge,
    ampBool, mrgInDots, chanNo, errInt, displaySkipPts,
    mfBegPt, mfEndPt);
  IF ampBool
  THEN ampInit(mergeRp, chanNo, mfBegPt, mfEndPt, dbBool,
    useEachMax, maxAmp, dbRange)
  ELSE freqInit(mergeRp, chanNo, mfBegPt, mfEndPt,
    squelchBool, hiFreq, loFreq, squelchDbRange, squelchAmp,
    squelchFreq, channelOverlap);

  !! munch the function;
  BEGIN "dummy block"
  mySAFE REAL ARRAY inFunc[mfBegPt:mfEndPt];
  IF (mRdFun(mrgRp,inFunc,
    chanNo,
    (IF ampBool THEN dirAmpType ELSE dirFreqType)))
  THEN OUTSTR(CrLf&"Can't find "&(IF ampBool THEN "amp" ELSE "frequency")&
    " function for Channel "&CVS(chanNo)&
    " at time "&CVF(pointToSec(mfBegPt,mrgRp))&" ")
    !! and basically go back where you came from;
  ELSE BEGIN !! the real work's here;
    IF (NOT ampBool) AND boolTrueFalse(spMerMenu[squelchEntry,menuVal])
    THEN squelch(mrgRp, chanNo, squelchDbRange, squelchFreq, squelchAmp,
      inFunc, 1);
    !! set up list of approximated points;
    microHead ← NEW!RECORD(micro);
  
```

```

micro:xBeg[microHead] ← mfBegPt;
micro:xEnd[microHead] ← mfEndPt;
!! do approximation;
IFC includeEachStep THENC
  IF NOT boolTrueFalse(spMerMenu[displayEntry,menuVal]) THEN ENDC
OUTSTR(" WORKING ... (type Esc-I to abort) ");
eachSplitMerge(
  microHead,
  inFunc,
  mrgClass:clock[mrgRp],
  mrgClass:compr[mrgRp],
  errInt,
  threshold,
  debugChan,
  IFC includeEachStep
  THENC
  boolTrueFalse(spMerMenu[displayEntry,menuVal])
  ELSEC FALSE
  ENDC
);
IF debugChan NEQ unopenedChannel THEN BEGIN CLOSE(debugChan); RELEASE(debugChan); END;
IFC includeEachStep THENC
  IF NOT boolTrueFalse(spMerMenu[displayEntry,menuVal]) THEN ENDC
OUTSTR("Done ");
IF NOT escISeen
THEN BEGIN
  !! convert approximated function to SEG function;
  microLen ← countList(microHead);
  !! ... and store it in the spMerFuncs array;
  mic2Fun(microHead,chanNo,ampBool,emergeRp);
  segBegPt ← 1;
  segEndPt ← microLen;
  END;
  !! get rid of original form of approximation;
  tmpRp ← microHead;
  WHILE microHead NEQ NULL!RECORD DO
  BEGIN
    microHead ← micro:next[microHead];
    delRec(tmpRp,FALSE);
    tmpRp ← microHead;
  END;

  !! output updated approximated functions?;
  IF outChan NEQ unOpenedChannel
  THEN BEGIN
    IF NOT escISeen
    THEN wrtFuncFile(emergeClass:spMerFuncs[emergeRp],
      outChan,
      -1,-1, !! begChan, endChan;
      TRUE, TRUE, !! ampSide, freqSide;
      -1,-1, !! begTime, endTime;
      0.0, !! shift by begin time;
      emergeClass:ignoredAFuncs[emergeRp],
      "Functions APPROXIMATED"&CrLf&"wih Pavlidis algorithm from "&CrLf&
      mrgMakeFileName(mrgRp)
      &(IF mrgClass:commentStr[mrgRp] = ""
      THEN ""
      ELSECrLf&mrgClass:commentStr[mrgRp]),
      (IF fileDefaultRp = NULL!RECORD
      THEN ""
      ELSE fileDefaultClass:funcName[fileDefaultRp]),
      saveSpMerMenu[outNameEntry,menuVal]);
    CLOSE(outChan); RELEASE(outChan);
  END;

  IF NOT escISeen
  THEN BEGIN
    !! show original with approximation;
    OUTSTR(" setting up display ... ");

```

```
segFunRp ← emergeClass:spMerFuncs[emergeRp][chanNo,  
  (IF ampBool THEN dirAmpType ELSE dirFreqType)];  
newArray(<INTEGER>,<winClass:buf[winRp]>,  
  <[0:(((mfEndPt-mfBegPt+1)*2)  
    /displaySkipPts)+750+seg:nsegs[segFunRp]*2]>);  
initWindow(winClass:buf[winRp],screenXMin, screenYMin,  
  screenXMax, screenYMax,  
  FALSE,FALSE,FALSE); !! labelled, framed, opaque;  
  
IF ampBool  
THEN mfAShow(showMerge, mrgInDots, dbBool, TRUE,      !! useEachMax;  
  chanNo, mfBegPt, mfEndPt, displaySkipPts,  
  segBegPt, segEndPt,  
  maxAmp, dbRange, winRp, mrgrp,  
  segFunRp)  
ELSE mfFrShow(showMerge, mrgInDots, squelchBool, chanNo,  
  mfBegPt, mfEndPt, displaySkipPts,  
  segBegPt, segEndPt,  
  channelOverlap,  
  squelchDbRange,  
  squelchFreq, squelchAmp, winRp, mrgrp, segFunRp);  
  
!! draw label too?;  
IF (boolTrueFalse(spMerMenu[includeLabelEntry,menuVal]))  
THEN heyMabelThatLabel(labelBuf,xLabel);  
refreshScreen;  
pltPrompt(parStrip(spMerMenu[PltNameEntry,menuVal]));  
!! output plot file;  
plotAwn(spMerMenu,savespMerMenu,PltNameEntry);  
!! done with show and tell;  
relWindow(winClass:buf[winRp]);  
relWindow(labelBuf);  
END;  
END;  
END "dummy block";  
  
!! clean house;  
ARRTRAN(spMerMenu,savespMerMenu);  
IF winRp NEQ NULL!RECORD THEN deleteRecord(winRp);  
refreshScreen;  
IFC trace THENC OUTSTR("leaving showOneControlG"&CrLf); ENDC  
END;
```

!! makSpIMer;

INTERNAL PROCEDURE makSpIMer (RECORD!POINTER(emergerClass) emergerRp);

BEGIN

INTEGER actChar, lineNo;

STRING commandFileName, nameWithoutExtension;

IFC trace THENC OUTSTR("entering makSpIMer"&crLf); ENDC

IF NOT emrgConfirm(emergerRp,MFTType) THEN RETURN;

nameWithoutExtension ← justName(mrgmakeFileName(mrgRp));

initSpIMerMenu(emergerRp,nameWithoutExtension);

lineNo ← 1;

commandFileName ← nameWithoutExtension&".SMC";

!! Steve McAdams Memorial Extension;

!! make sure there's an array there for stuffing approximations into;

ensSpIMerArray(emergerRp);

WHILE TRUE DO

BEGIN

actChar ← parMenu(spIMerMenu,lineNo,commandFileName,

help,

"Parameters for appying split/merge to one channel from "&crLf&" "&

(whichMrgType(mrgClass:type[mrgRp]))&" file "&

(mrgMakeFileName(mrgRp))&crLf&crLf,TRUE);

IF actChar = control("e")

THEN BEGIN

spIMerMenuToRp(emergerRp);

pmClearVals(spIMerMenu);

IFC trace THENC OUTSTR("leaving makSpIMer"&crLf); ENDC

RETURN ;

END

ELSE IF actChar = control("g") THEN

BEGIN

spIMerControlG(emergerRp);

END;

END;

END;

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END "program";