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John Strawn S Systems Inc.

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November 2003



Target Market



Music Creation From beginner to professional





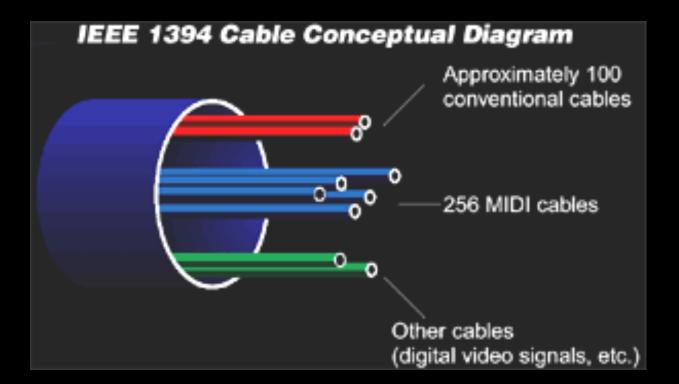




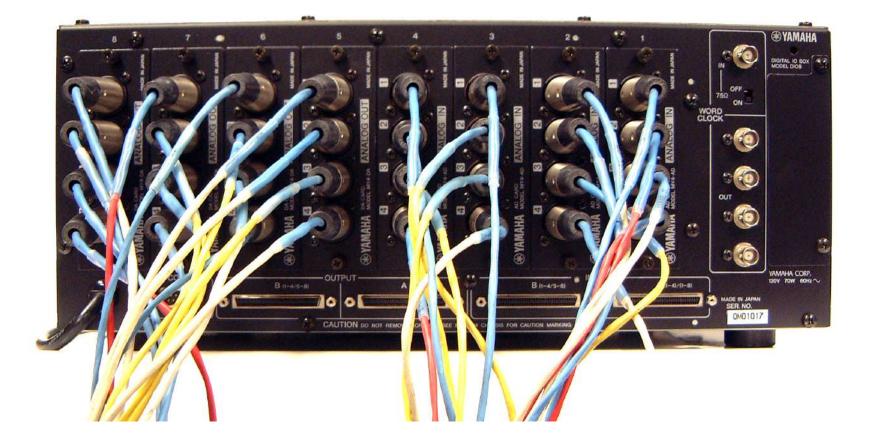




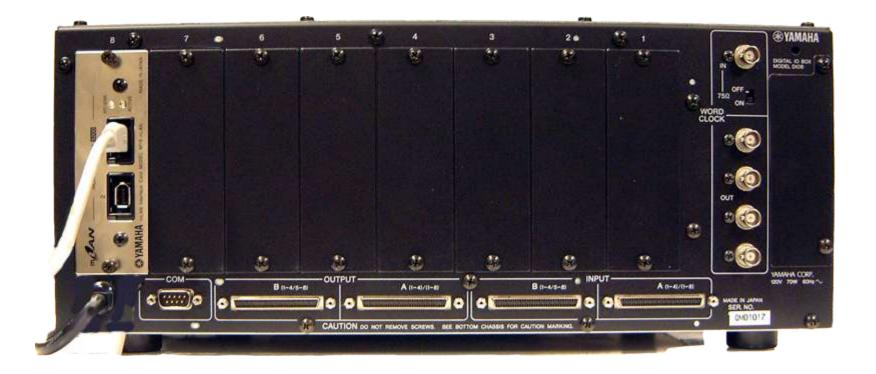
A THICK PIPE













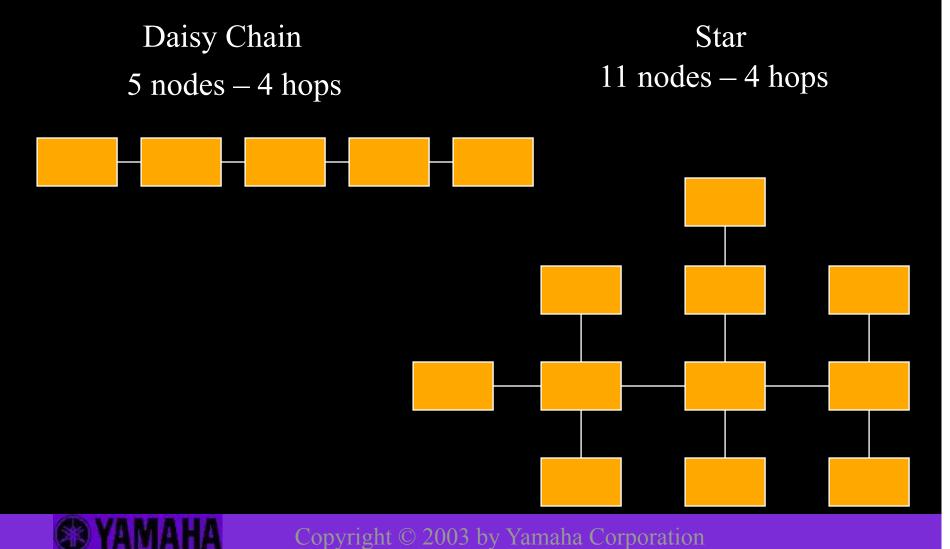
E YAMAHA

What is a 1394**P**

1394 Bus Specifications Serial (not parallel) bus Cable and backplane bus Automatic assignment of bus topology, ID ► startup ≻hot-plug • Unified address space: >10 bits per bus \geq 6 bits for node ID >48 bits for memory inside node









1394 Cable Lengths, Speeds Copper - 4.5 meters / 400 Mbps>Oki – 20 meters/s400 40 Meters/s200 two twisted pair (optional: two power wires) ▶ 1394-1995: up to 16 hops, each 4.5 m, = 72 m Cat5 - 100 m / S100 (100 Mbps)1394-800 on Cat5 (currently under study) ◆POF – 50 m / S100, S200 ♦ HPCF – 100 m / S100, S200 \diamond GOF – 500 m / S400, S800, S1600 (S3200)



Variants of IEEE 1394

i.Link, FireWire
IEEE 1394-1995
IEEE 1394a-2000
IEEE 1394b
1394.1



1394 Architecture

Serial Bus Management
Control and Status Registers (CSR)
Bus packets consist of quadlets (32-bit)

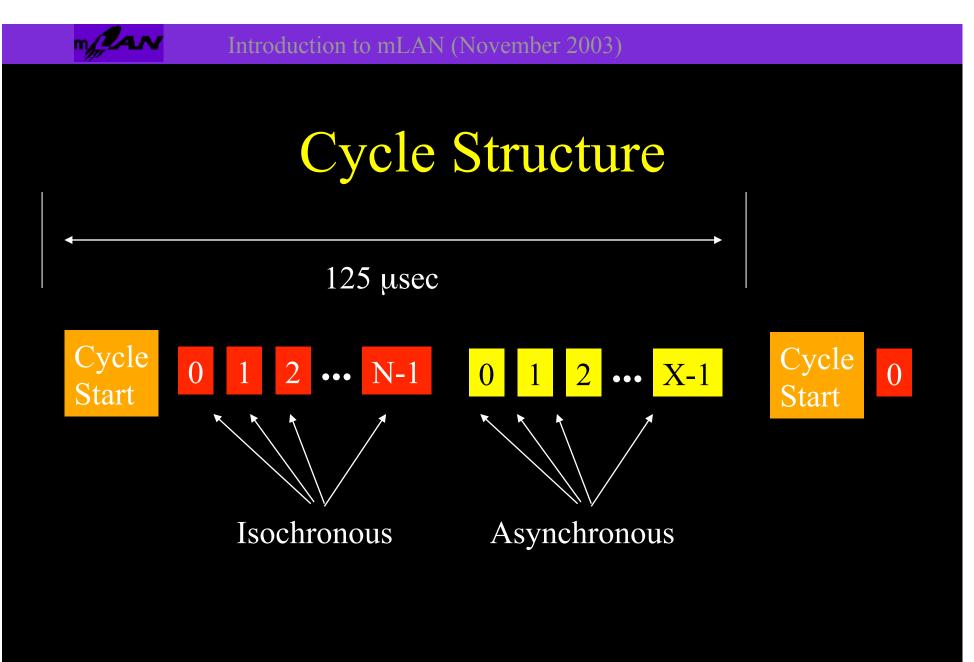
TRANSACTION LINK Asynchronous

Isochronous

PHY



Data transfer Variable length packets Asynchronous > deliver to explicit address >acknowledgment (if not broadcast) Isochronous (means real time!) broadcast packet delivery >variable-length packets ➢ regular transfer intervals >Automatic cycle manager selection



After IEEE 1394-1995 Fig 3-16



Isochronous Packet

Isochronous packet header

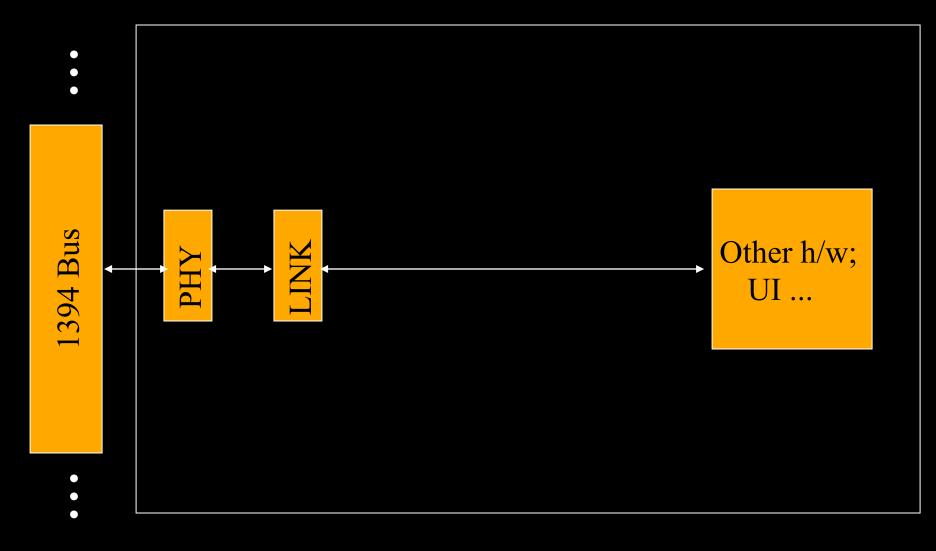
Header CRC

Data

Data CRC



1394 Device Architecture

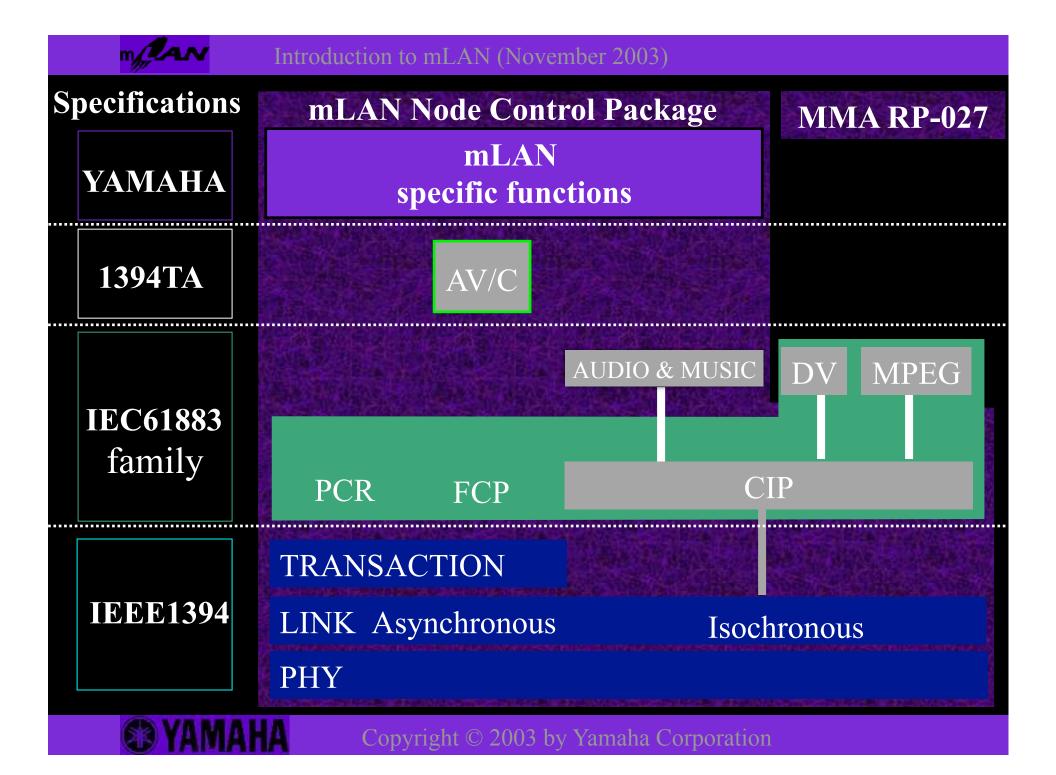


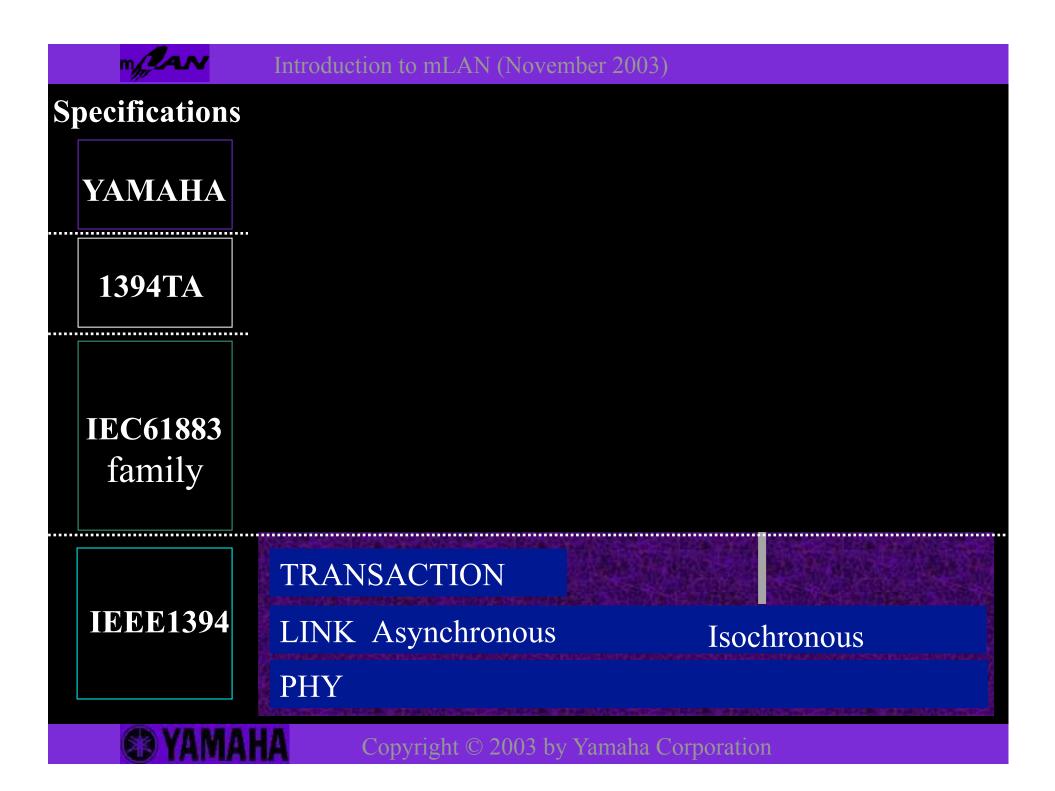


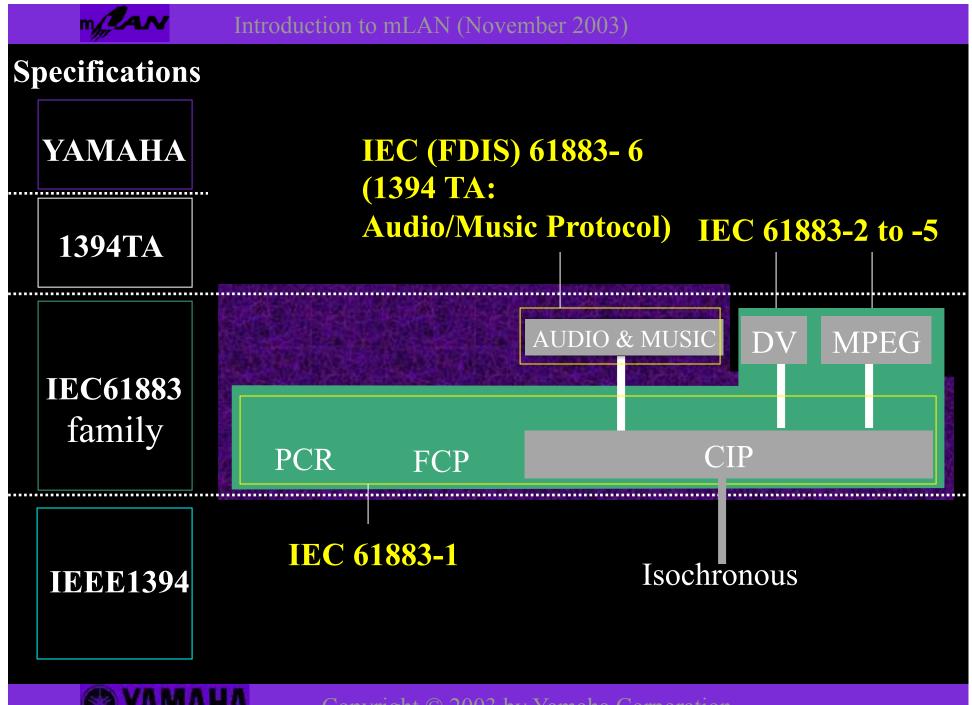
63 YA

Structural elements of







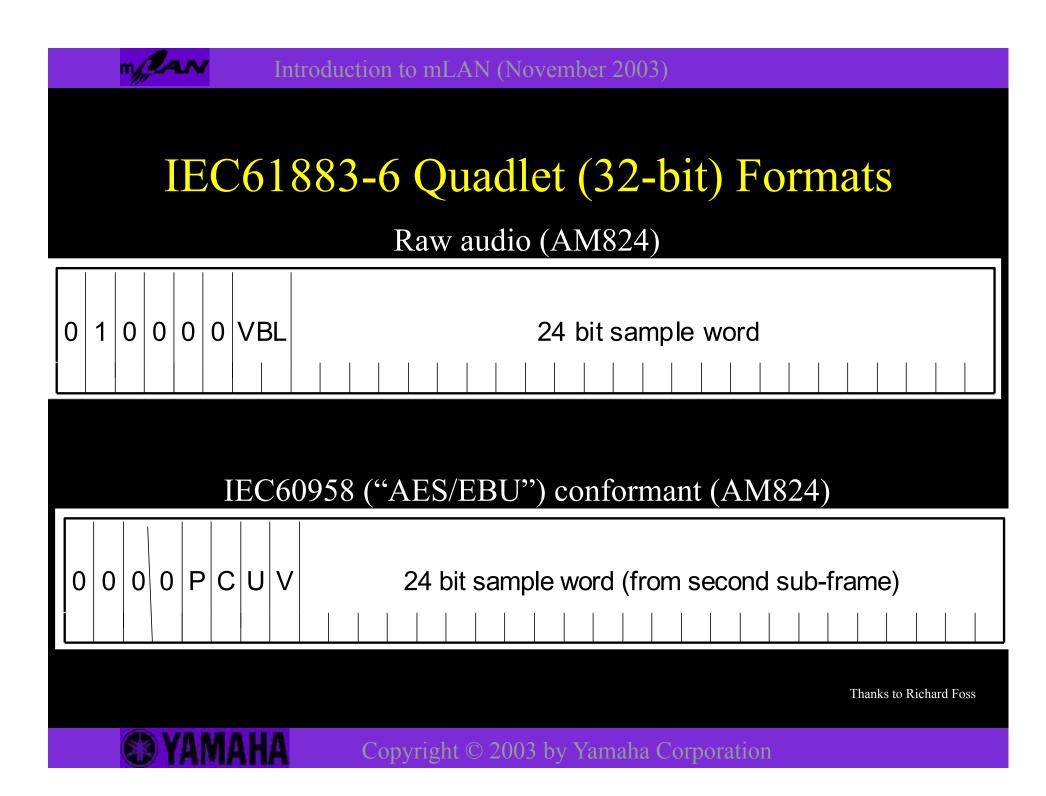


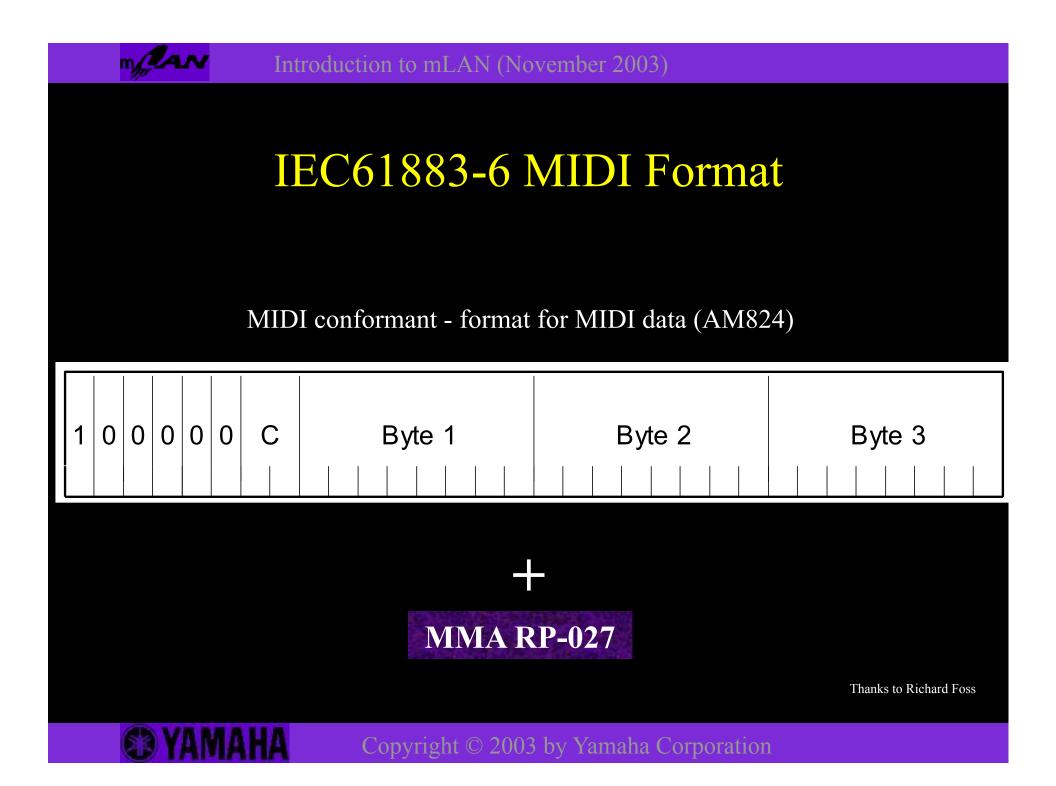




Isochronous packet header Header CRC CIP header Data block 0 • • • Data block n-1

Data CRC







Protocol 61883-6 streaming layer overview

Transmitting

Creating a packet from n samples

Provide time stamp at specified interval

> Enough samples arrived to make a packet?

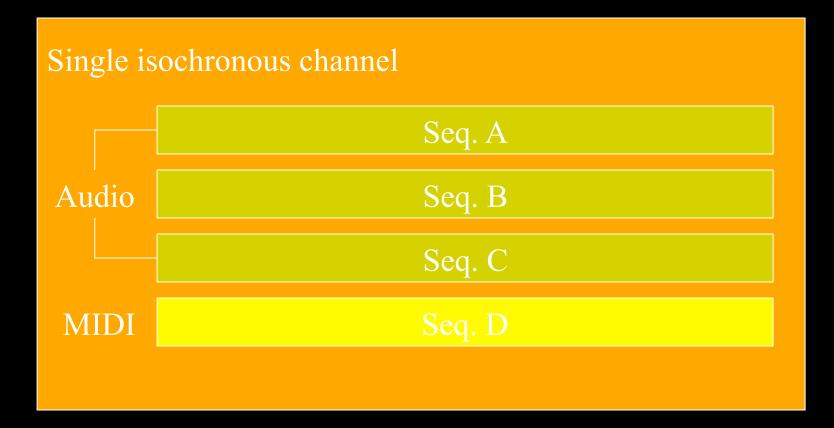
Receiving

➢ Reassemble a stream

Playback so the sample is rendered as the associated time stamp indicates.



Protocol Streaming layer overview Example

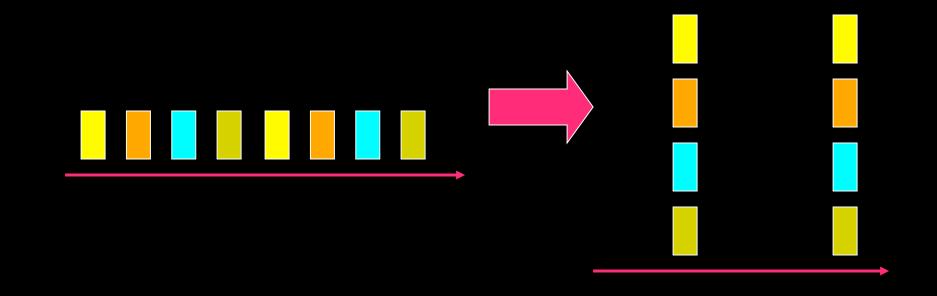




Protocol Streaming layer overview

Audio data or MIDI over 1394

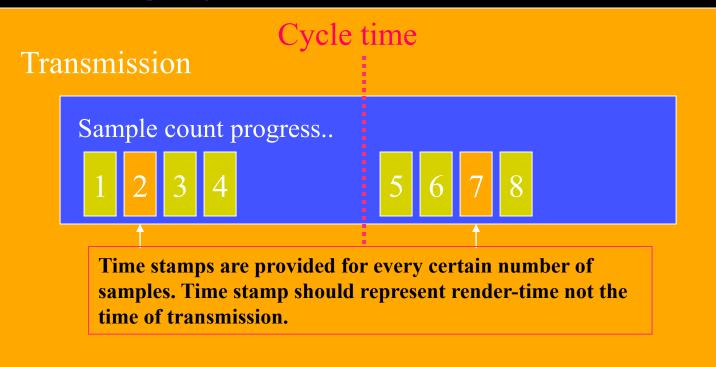
Playback timing





Protocol

Streaming layer overview – audio streaming





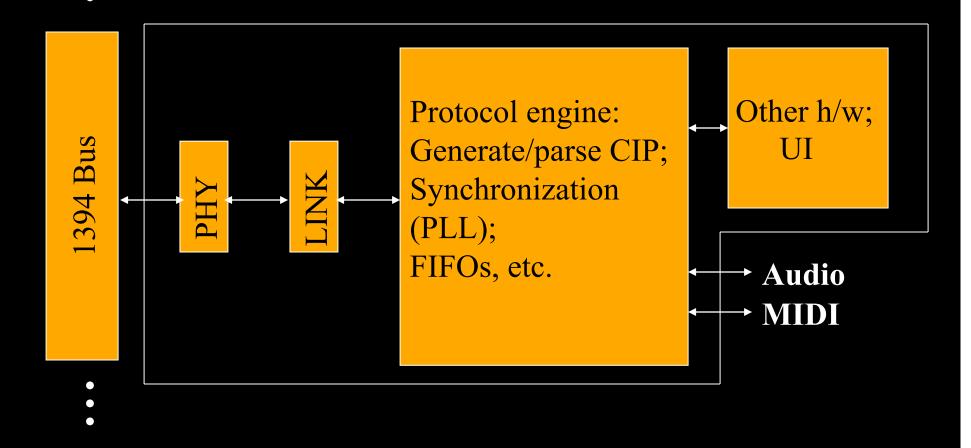
Protocol

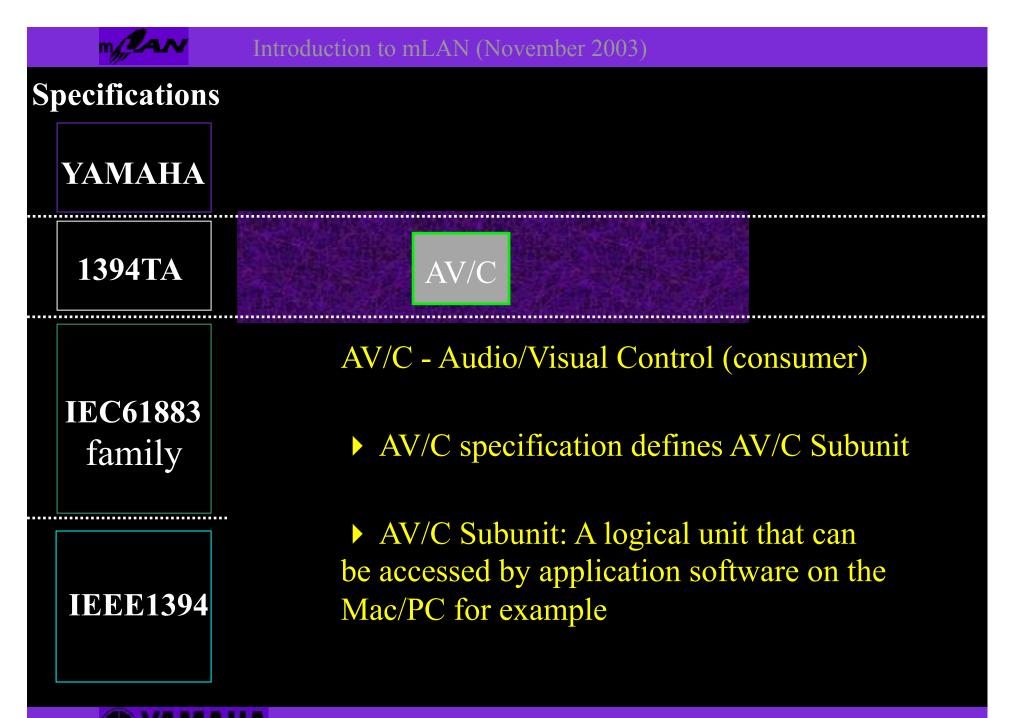
Streaming layer overview – audio streaming

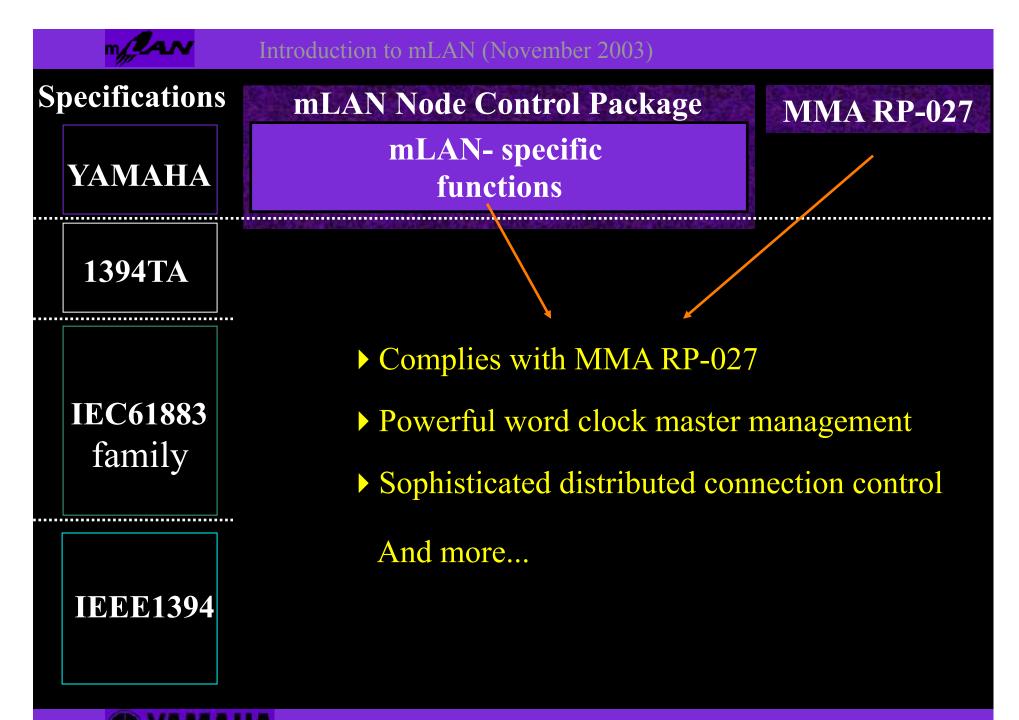




1394 <u>Audio/MIDI</u> Device

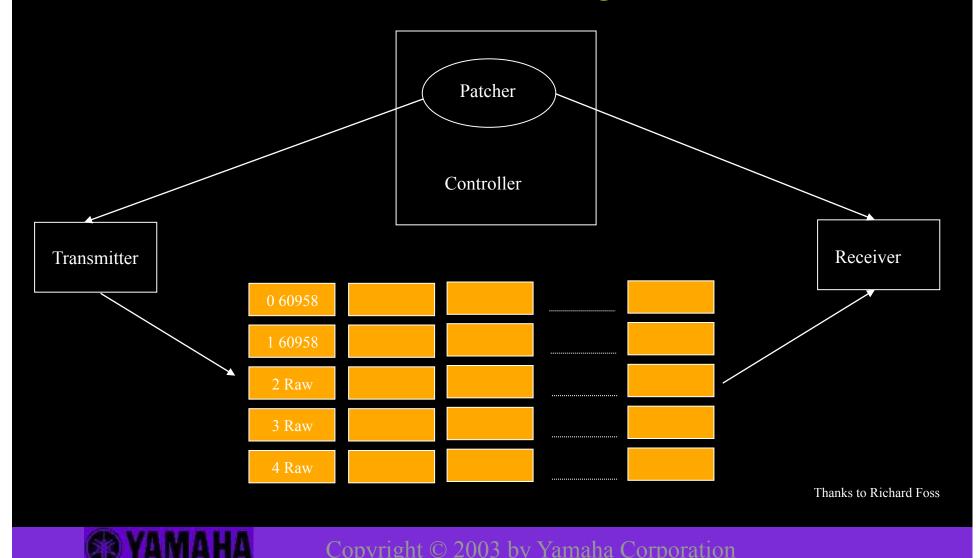






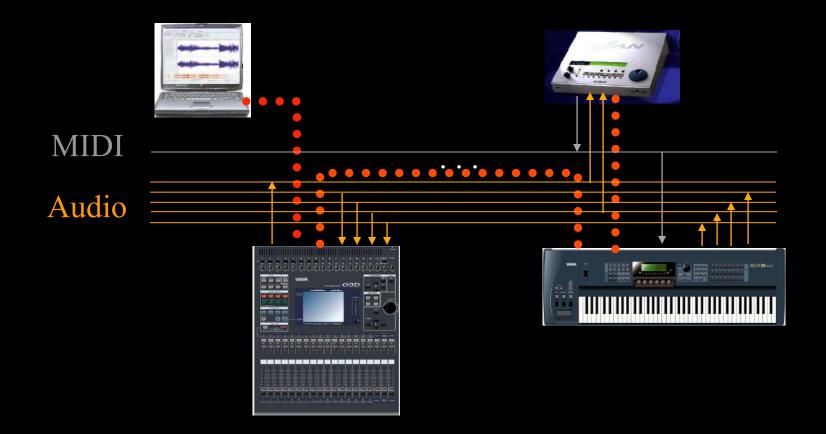


Connection Management



m AN

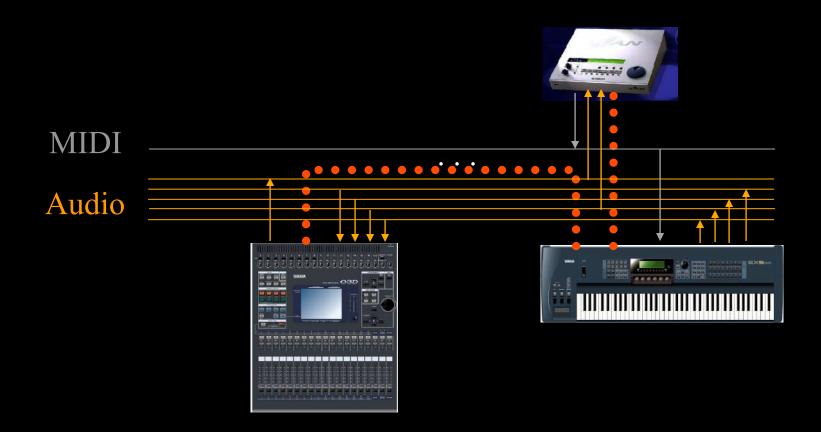
mLAN Connection Management - in rehearsal studio -





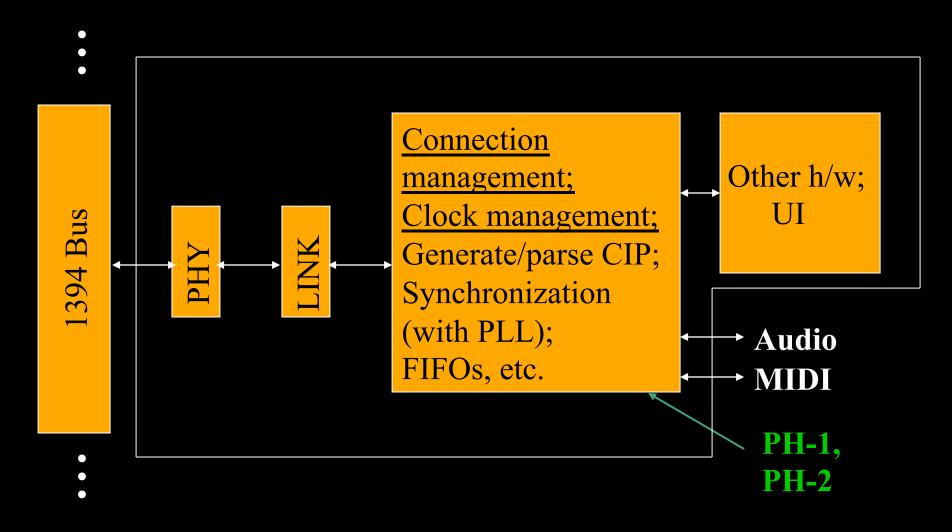
MAN

mLAN Connection Management - on stage -





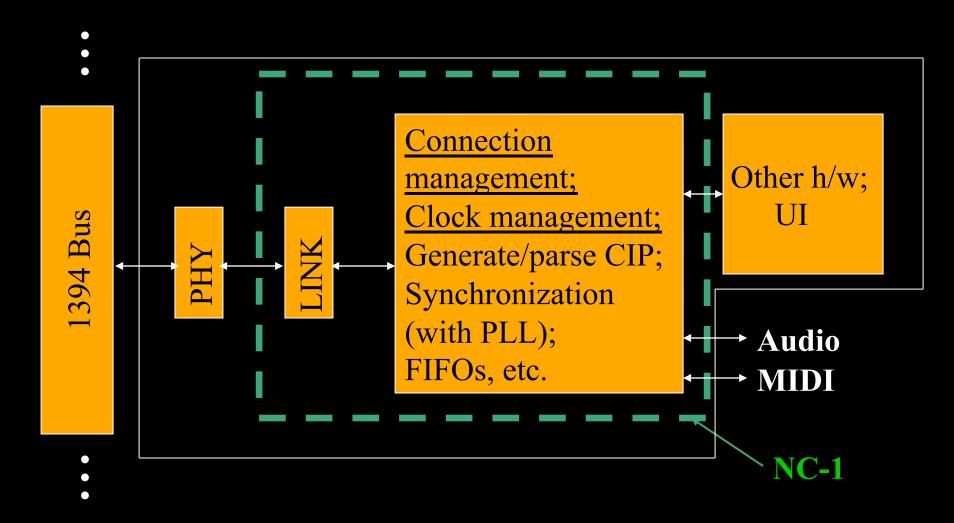
<u>mLAN</u> Device Architecture (1)



Introduction to mLAN (November 2003)

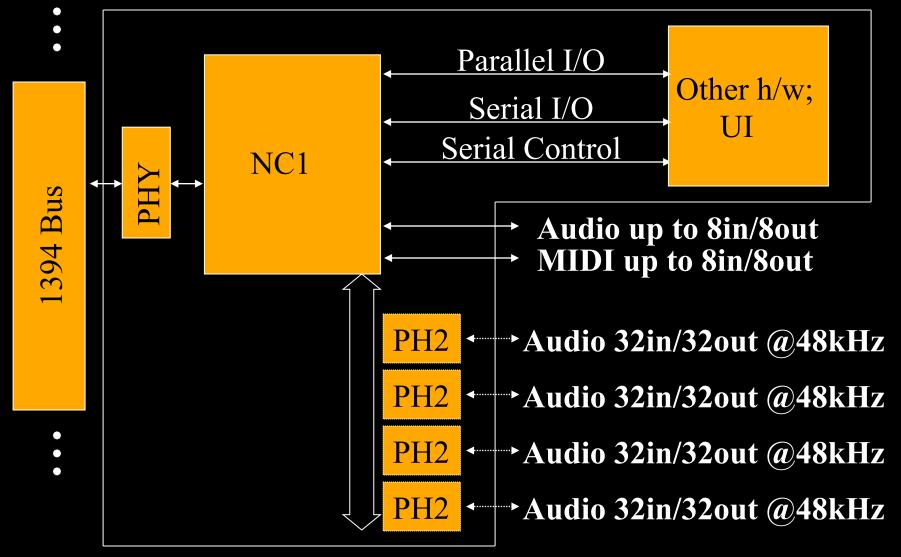
m AN

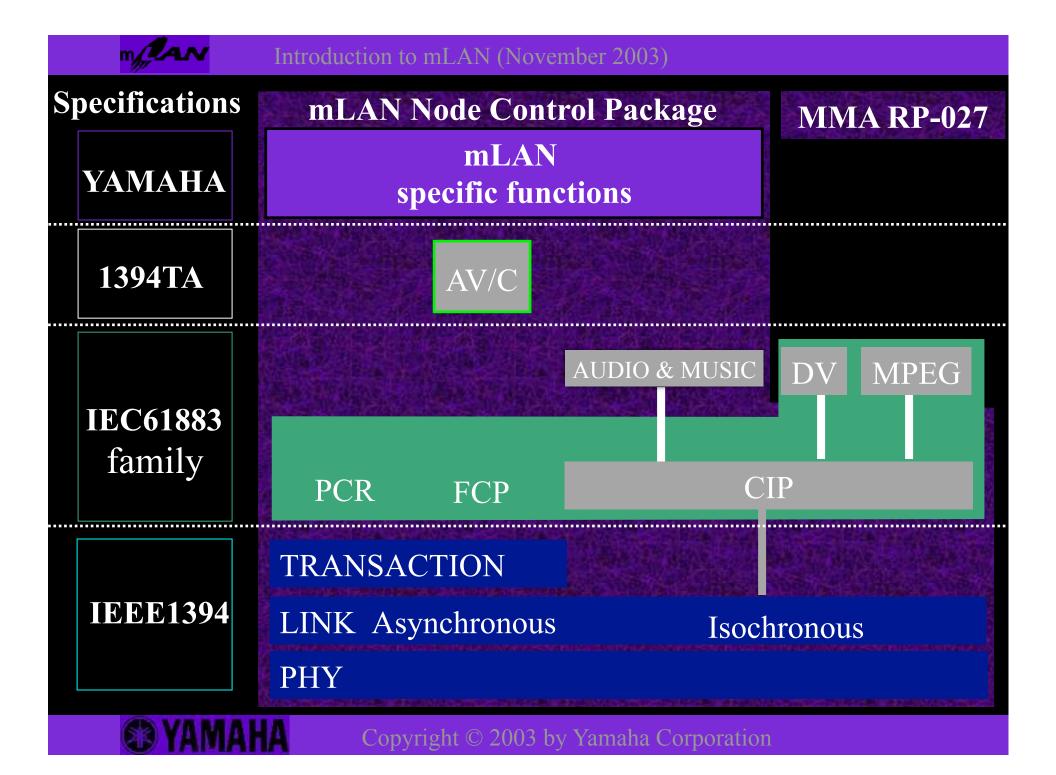
<u>mLAN</u> Device Architecture (2)





NC1/PH2 Combination







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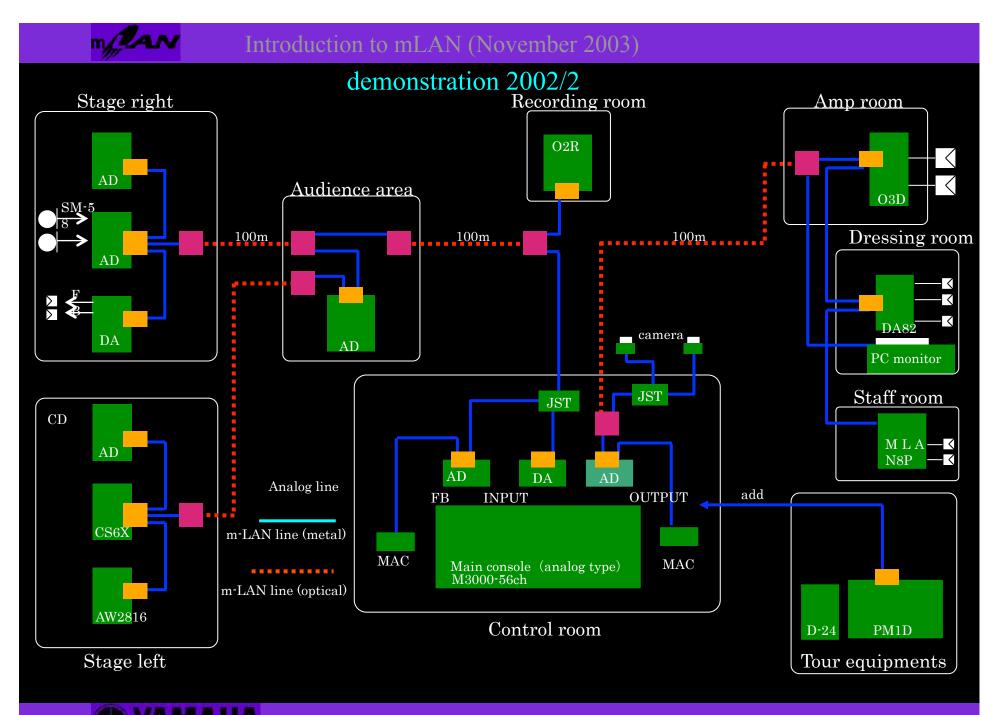
Ongoing Development





63 Node Demonstration







Introduction to mLAN (November 2003)

Demonstration 2002/2



Stage right





Stage left



Amp room



Audience area

68 Y I





Dressing room



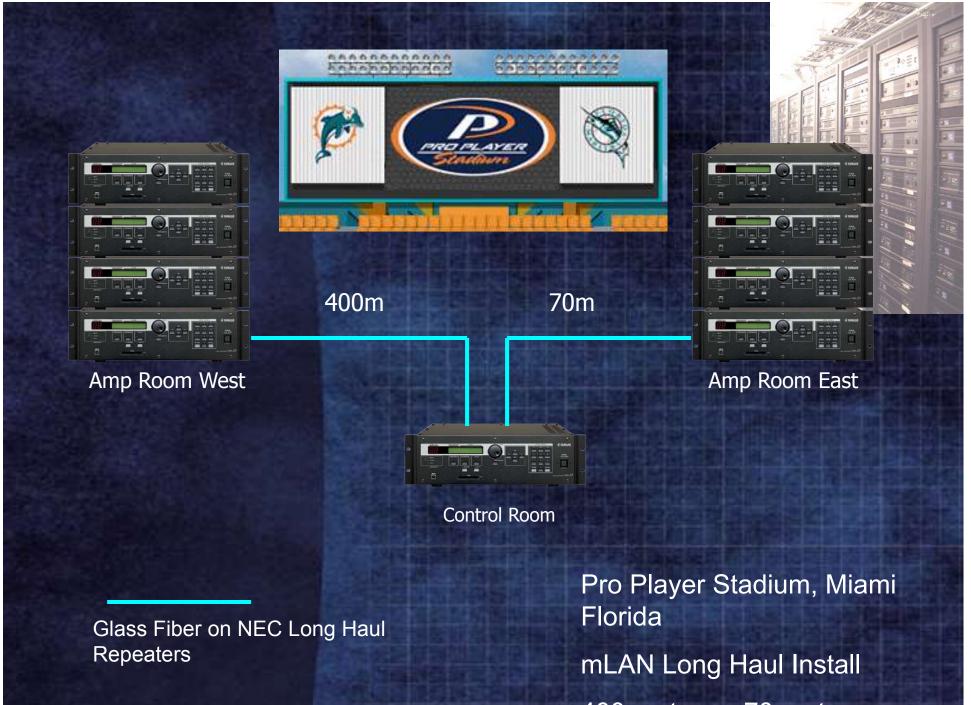
Control room



Tour equipment



Staff room



400 meters – 70 meters

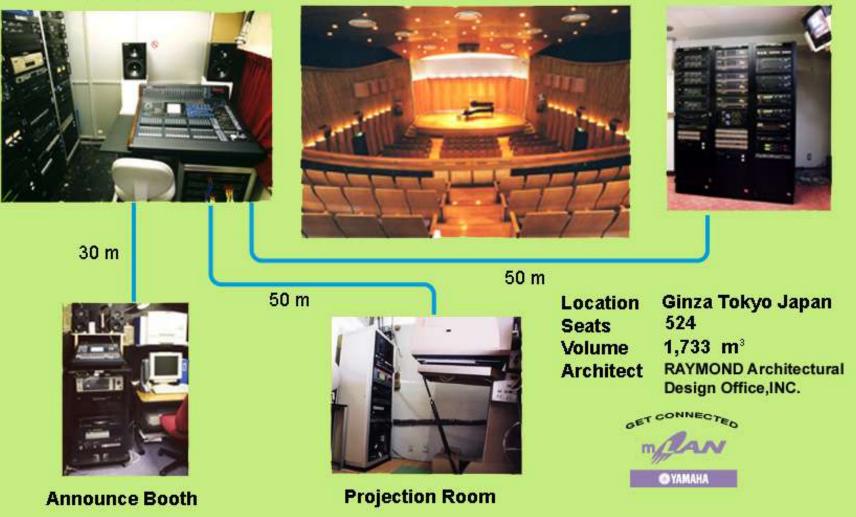


Example installation (YAMAHA Hall)

Control Room

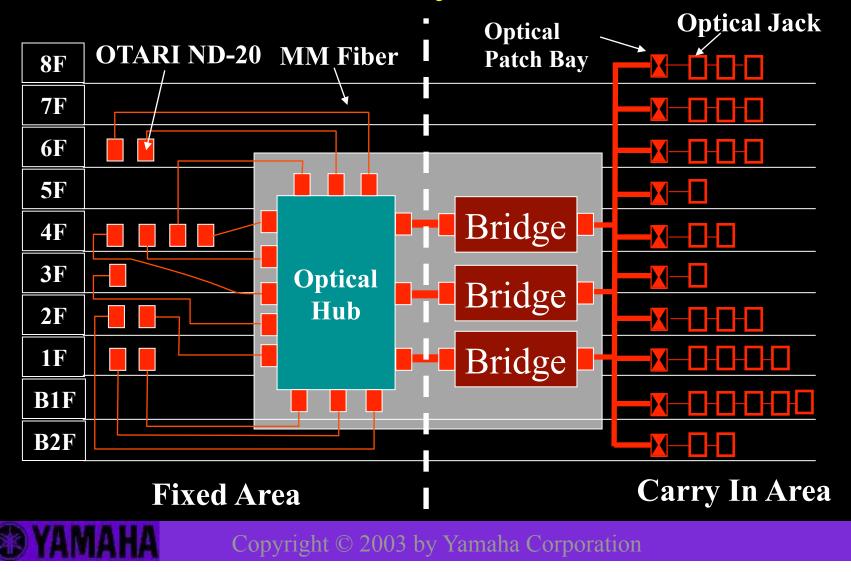
Hall

Amp Room





mLAN for a Key TV Station





Other Facilities

Redondo Beach Performing Arts Center
Latter Day Saints Conference Center
Queen Mary II



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Products



Yamaha mLAN8P





Yamaha mLAN8e





Yamaha A4000, A5000







Yamaha S80 – S90







Yamaha CD8-mLAN





Yamaha 02R





Yamaha O1X







PreSonus Firestation





Otari ND20





Kurzweil KSP8





Korg Triton Series







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www.iec.ch
www.midi.org
www.mlan-alliance.com (coming soon)
www.mLANCentral.com